



# **Chapel: Project Overview**



### Outline



- What we do
- Who we are
- What's next?

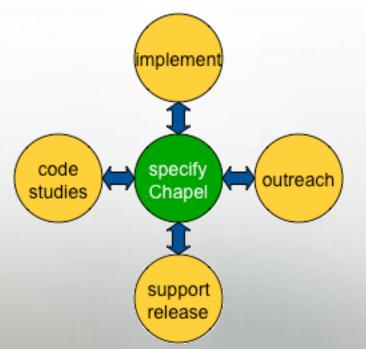




## **Chapel Work**



- Chapel Team's Focus:
  - specify Chapel syntax and semantics
  - implement open-source prototype compiler for Chapel
  - perform code studies of benchmarks, apps, and libraries in Chapel
  - do community outreach to inform and learn from users/researchers
  - support collaborators and users of code releases
  - refine the language based on all these activities









## **Implementation Status -- Version 1.4.0**

## In a nutshell:

- Most features work at a functional level
- Many performance optimizations remain

# This is a good time to:

- Try out the language and compiler
- Give us feedback to improve Chapel
- Use Chapel for parallel programming education
- Use Chapel for non-performance-critical projects

# In evaluating the language:

- Try to judge it by how it should *ultimately* perform rather than how it does today
  - lots of low-hanging fruit remains, as well as some challenges







## Chapel and Education

- If we were teaching parallel programming, we'd want to cover:
  - data parallelism
  - task parallelism
  - concurrency
  - synchronization
  - locality/affinity
  - deadlock, livelock, and other pitfalls
  - performance tuning
  - • •
- We don't think there's a good language out there...
  - for teaching *all* of these things
  - for teaching some of these things well at all
  - until now: We believe Chapel can potentially play a crucial role here







## "I Like Chapel, how can I help?"

# Let people know that you like it and why

- your colleagues
- your employer/institution
- Cray leadership (stop by the Cray booth this week)

# Help us evolve it from prototype to production

- contribute back to the source base
- collaborate with us
- help fund us to grow the team
- help us get from "How will Cray make Chapel succeed?" to "How can we as a community make Chapel succeed?"





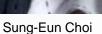
### Join Our Team



• Cray:



**Brad Chamberlain** 



**Greg Titus** 



Vass Litvinov

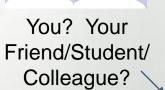
Tom Hildebrandt

# External **Collaborators:**



Albert Sidelnik (UIUC)

Kyle Wheeler (Sandia)



• Interns:

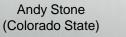


Jonathan Claridge Hannah Hemmaplardh (UW) (UW)



Jonathan Turner

(CU Boulder)



Jim Dinan (OSU)





**Rob Bocchino** (UIUC)

Mackale Joyner (Rice) CHAPEL





### Featured Collaborations (see <u>chapel.cray.com/collaborations.html</u> for details)

- Tasking using Qthreads: Sandia (Rich Murphy, Kyle Wheeler, Dylan Stark)
  - paper at CUG, May 2011
- Interoperability using Babel/BRAID: LLNL (Tom Epperly, Adrian Prantl, et al.)
  - paper at PGAS, Oct 2011
- Dynamic Iterators:
- Bulk-Copy Opt: U Malaga (Rafael Asenjo, Maria Angeles Navarro, et al.)
- Parallel File I/O:
  - paper at ParCo, Aug 2011
- Improved I/O & Data Channels: LTS (Michael Ferguson)
- CPU-GPU Computing: UIUC (David Padua, Albert Sidelnik, Maria Garzarán)
  - tech report, April 2011
- Interfaces/Generics/OOP: CU Boulder (Jeremy Siek, Jonathan Turner)
- Tasking over Nanos++: BSC/UPC (Alex Duran)
- Tuning/Portability/Enhancements: ORNL (Matt Baker, Jeff Kuehn, Steve Poole)
- Chapel-MPI Compatibility: Argonne (Rusty Lusk, Pavan Balaji, Jim Dinan, et al.)





#### Collaboration Ideas (see <a href="https://collaborations.html">collaborations.html</a> for details)

- memory management policies/mechanisms
- dynamic load balancing: task throttling and stealing
- parallel I/O and checkpointing
- exceptions; resiliency
- language interoperability
- application studies and performance optimizations
- index/subdomain semantics and optimizations
- targeting different back-ends (LLVM, MS CLR, ...)
- runtime compilation
- library support
- tools: debuggers, performance analysis, IDEs, interpreters, visualizers
- database-style programming
- (your ideas here...)







## **Chapel Team's Next Steps**

- Continue to improve performance
- Continue to add missing features
- Expand our set of data distributions
- Expand the set of codes that we are studying
- Expand the set of architectures that we can target effectively
- Support the public release
- Continue to support collaborations and seek out new ones
- Continue to expand our team

• Determine Chapel's future after HPCS ends (October 2012)







## Chapel 5-year Plan: Key Components

### Advisory Board

- help steer Chapel team's priorities on a regular basis
  - performance vs. features vs. a mix of both
  - which optimizations and features to prioritize
  - which benchmarks, idioms to focus on

### • Agile milestones rather than *a priori*

dynamically react to community's needs, R&D challenges

### Improve openness of project, transition to community

### Unified Chapel reporting

- rather than reporting to several programs, Chapel is the program
- reduces reporting burden, permitting team to focus more on work
- brings those interested in Chapel to a single meeting







- Mon: full-day tutorial
- Mon: 2<sup>nd</sup> annual CHUG happy hour/meet-up
- Tues: "HPC Challenge" BoF (12:15-1:15)
- Wed: "Chapel Lightning Talks" BoF (12:15-1:15)
- Thurs: "Punctuated Equilibrium at Exascale" Panel (5:30-7:00)
- Fri: half-day tutorial
- T-Th: Chapel posters in PGAS booth, Chapel team members staffing (T 2-4, W 10-12, W 4-6, Th 10-12)





## **Questions?**



- What we do
- Who we are
- What's next?



