



Performance Results

Chapel Team, Cray Inc.
Chapel version 1.13
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Executive Summary

- **Generally speaking, performance has improved with 1.13**
- **Previous slide decks have shown performance changes:**
 - ...due to communication and locality optimizations
 - ...due to performance optimizations in the compiler and libraries
 - ...due to making jemalloc the default allocator
 - ...due to improving the ugni communication layer
- **These slides contain additional v1.13 performance results**
 - Not tied to any specific effort, just comparisons across releases





Outline

- Shootout Benchmarks Status
- Single-Locale Performance Trends
- Multi-Locale Performance Trends
- Performance Scalability Study





Shootout Benchmarks Status



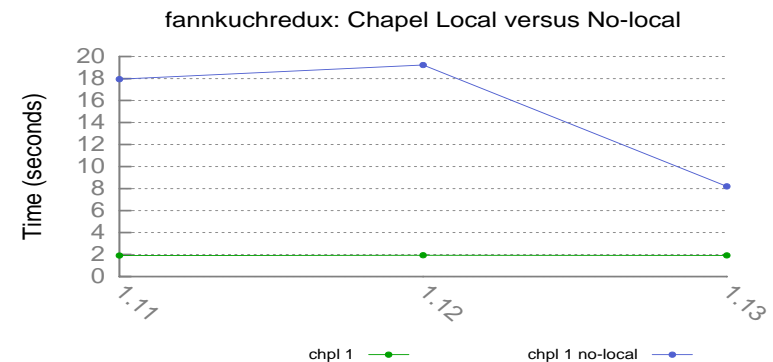
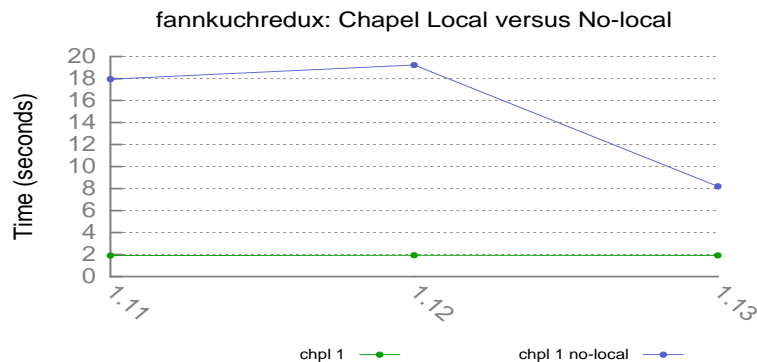
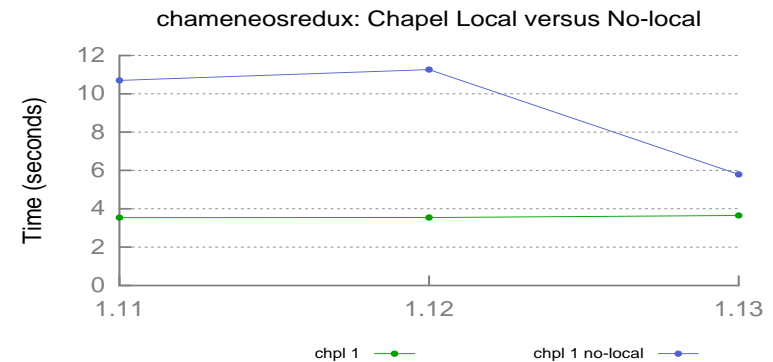
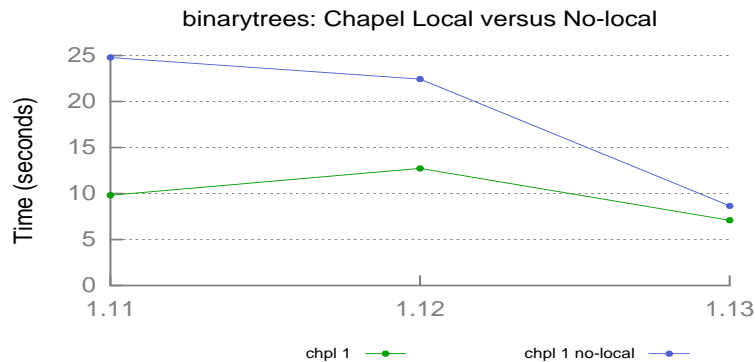
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Shootout Benchmark Summary

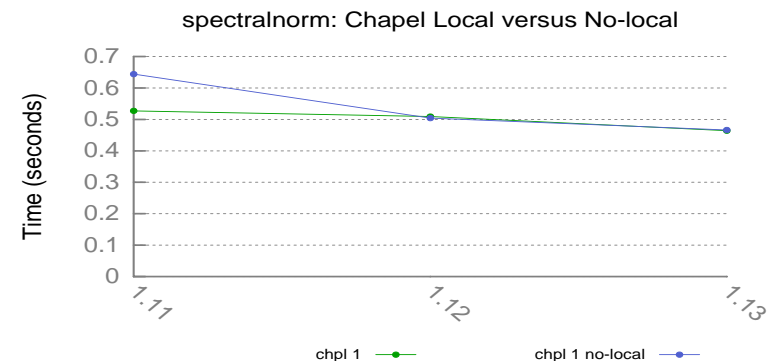
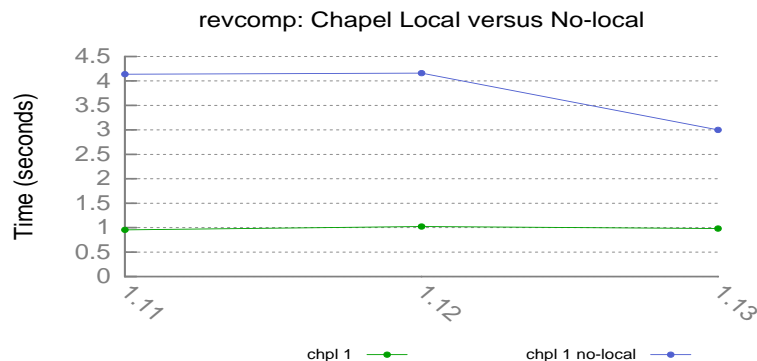
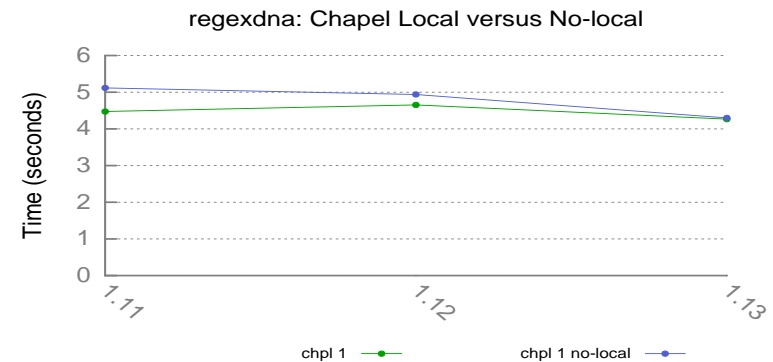
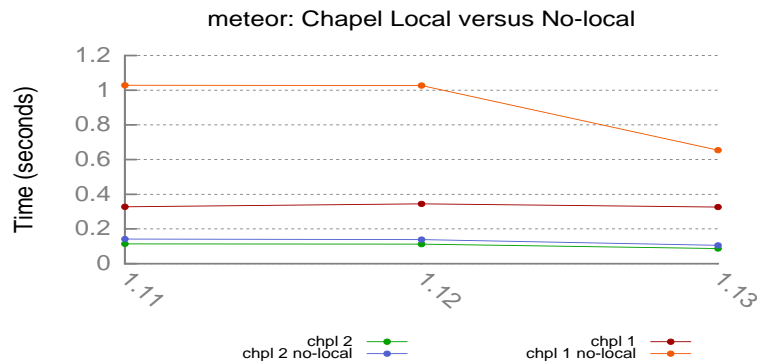
- By design, not much effort put into shootouts for 1.13
 - however, other work resulted in significant speedups
 - particularly for --no-local timings





Shootout Benchmark Summary

- By design, not much effort put into shootouts for 1.13
 - however, other work resulted in significant speedups
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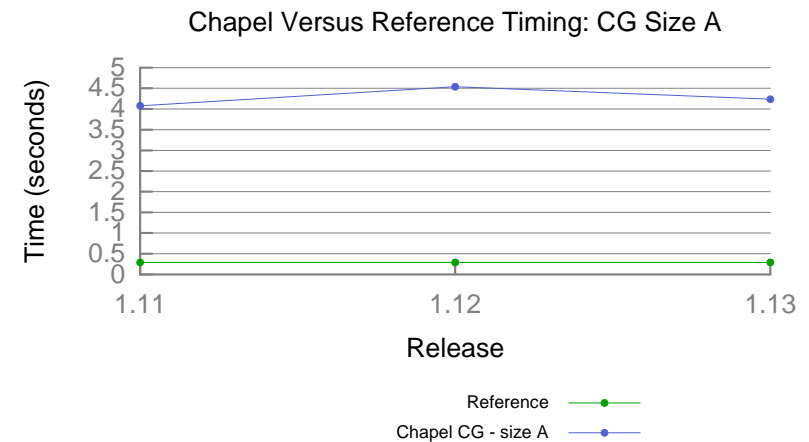
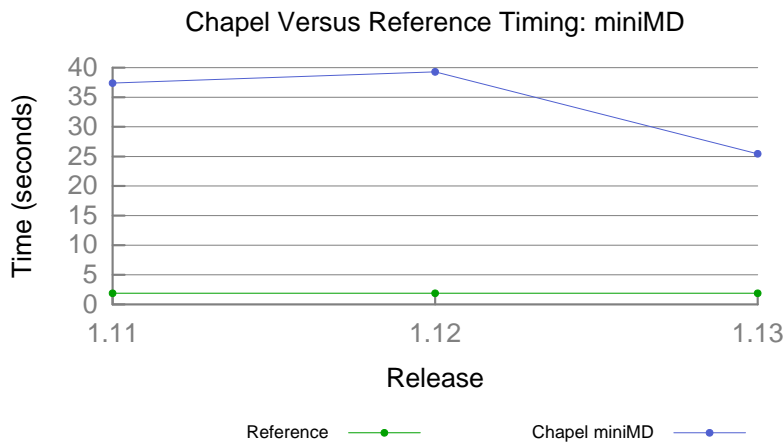


Single-Locale Performance Trends



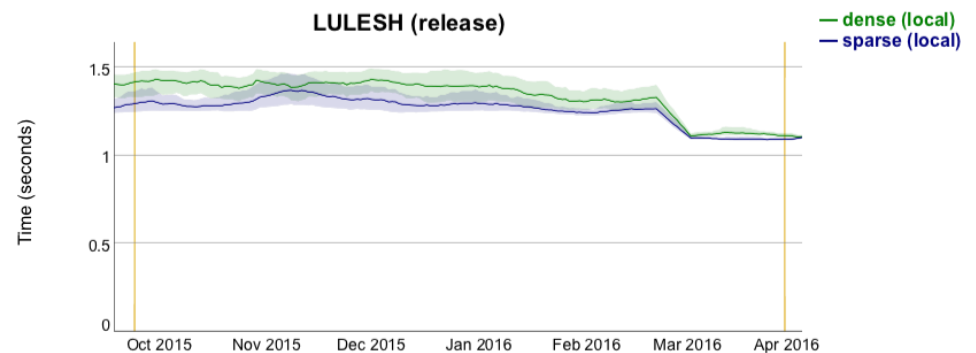
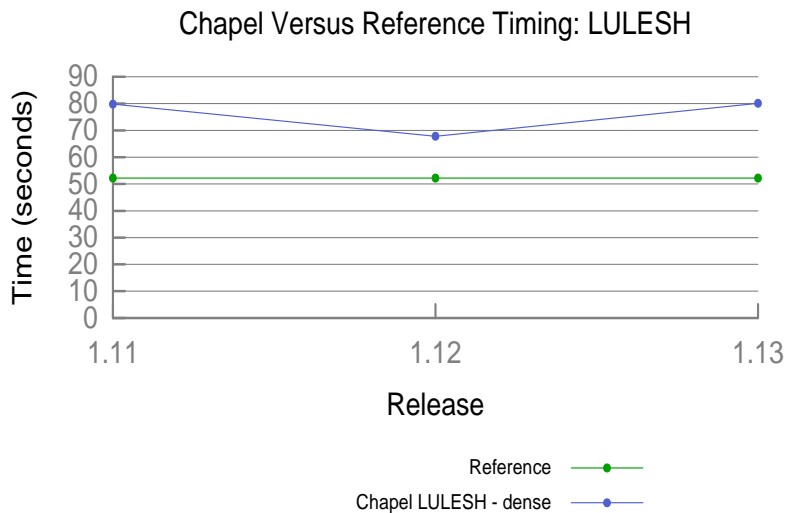
Single-Locale Performance

- Overall, single-locale performance improved



Single-Locale Performance

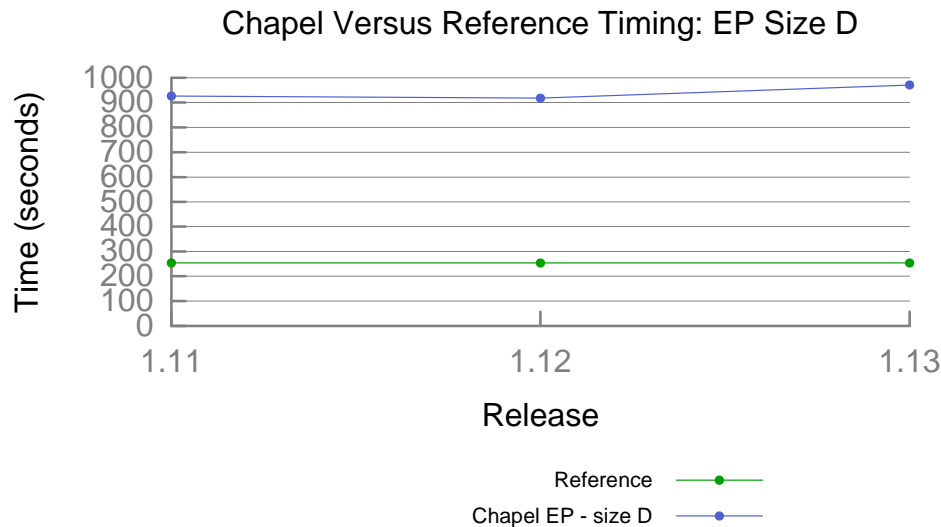
- **Surprising single-locale regression for LULESH**
 - nightly testing showed improvement
 - (uses a different problem size)
 - still need to investigate root cause





Single-Locale Performance

- **Known single-locale regression for NAS EP**
 - result of making jemalloc the default allocator
 - known ahead of time, but overall performance trend was extremely positive
 - have not investigated further yet



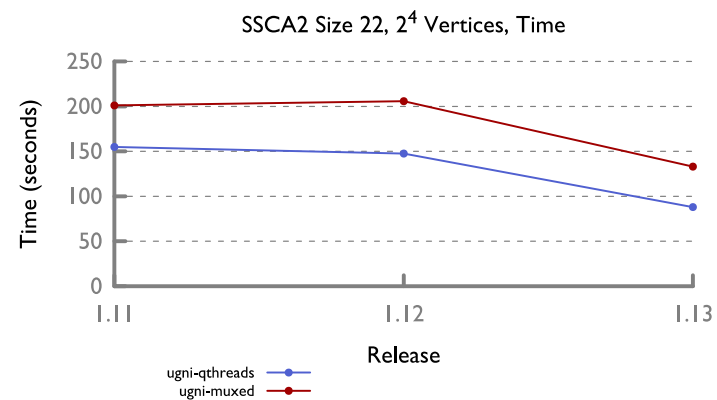
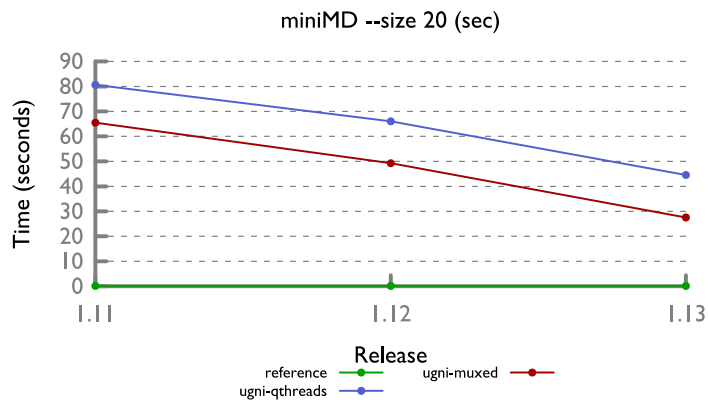
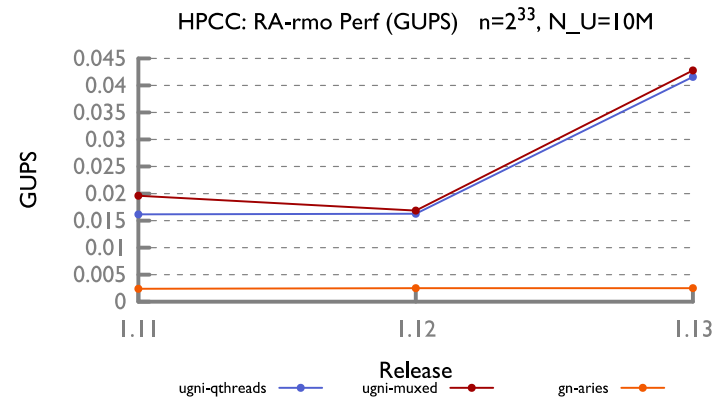
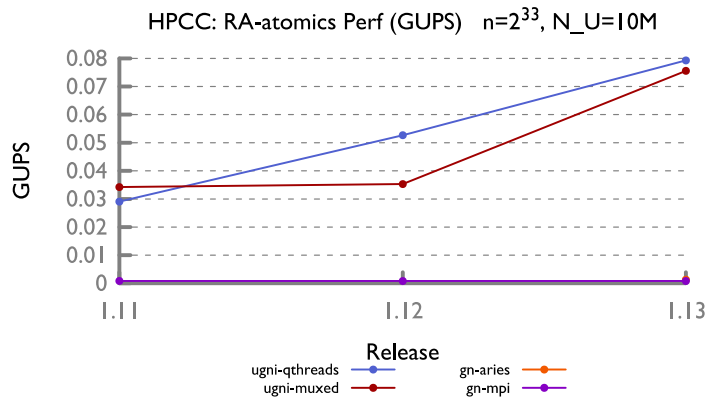
Multi-Locale Performance Trends





Multi-locale Performance

- Multi-locale improvements for many benchmarks
 - no known regressions





Performance Scalability Study



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Scalability Study: Background

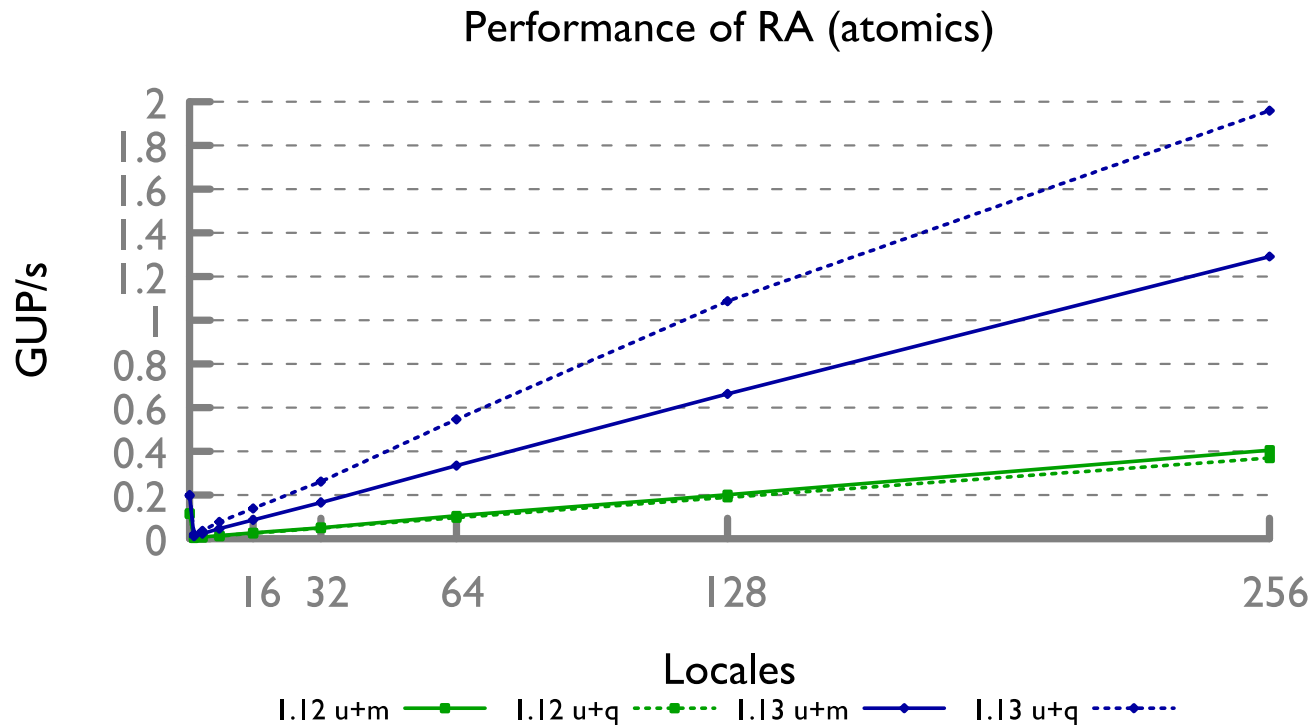
- **We continued the scalability study from past releases**
 - HPCC Stream: EP and Global
 - HPCC RA: atomic, on-based, and remote memory operations (rmo)
 - these test network atomics, active messages, and puts/gets, respectively
 - Reduction of an array
- **All experiments shown here were performed on a Cray XC**
 - 1-256 locales
- **The following slides highlight a few notable cases**
 - RA (atomics and rmo) performance has improved dramatically
 - up to 5x increase for ra-atomics and 3x for ra-rmo
 - Reductions are significantly more efficient
 - Stream and ra-on performance has not changed
 - (graphs omitted for this reason)



Scalability: RA (atomics) Performance

● RA (atomics) summary

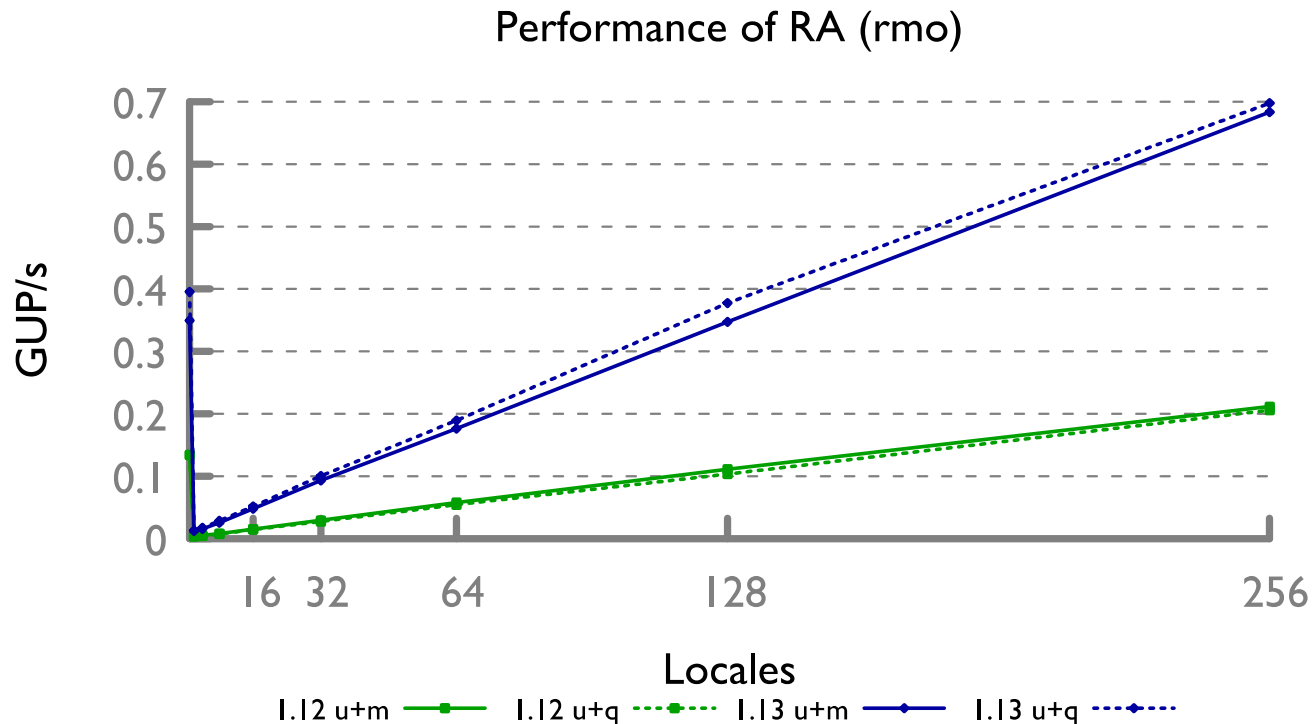
- 5x better performance for ugni-qthreads
- 3x better performance for ugni-muxed



Scalability: RA (rmo) Performance

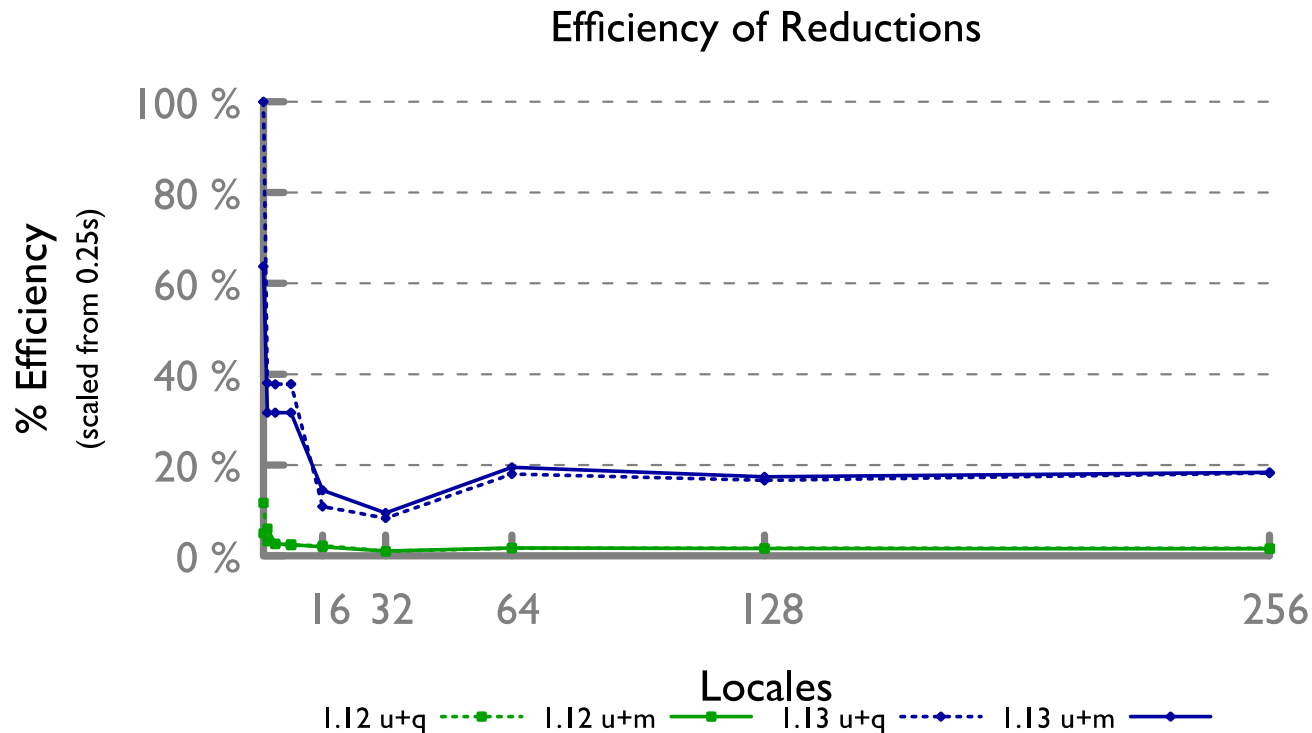
- **RA (rmo) summary**

- 3x better performance for ugni-qthreads and ugni-muxed



Scalability: Reduction Efficiency

- **Reduction efficiency summary**
 - improved scalability
 - significantly improved raw performance





Performance Priorities and Next Steps



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Performance Priorities and Next Steps

- **Continue to focus on ugni+qthreads performance**
 - understand differences compared to ugni+muxed
 - strive to close performance gaps and retire muxed tasking
- **NUMA-aware performance**
 - improve array initialization (parallel, appropriate first-touch)
 - currently gated by constructor/default init/noinit capabilities
 - strive to support NUMA by default w/out performance loss
- **KNL performance**
 - improve vectorization performance
 - explore benefits of high bandwidth memory
- **Continue benchmark-driven multi-locale improvements**
 - Reduce unnecessary communication code
 - Optimize scalability of core algorithms such as task spawning, barrier





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chapel_info@cray.com

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