Benchmarks and Performance Results

Chapel Team, Cray Inc. Chapel version 1.11 April 2, 2015



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Executive Summary

- Generally speaking, performance has improved with 1.11
- Previous slide decks have shown performance changes:
 - ...due to vectorization
 - ...due to LICM improvements
 - ...due to ugni+muxed as default
 - ...due to parallel range iteration improvements
 - ...due to the local field pragma

• These slides contain additional v1.11 performance results

• not tied to any specific effort, just comparisons across releases



Outline

- Shootout Benchmark Status
- Single Locale Performance Trends
- Compiler Performance Trends
- Multi-locale Performance Trends
- ugni+qthreads Performance Trends
- Performance Scalability Study
- Performance Priorities and Next Steps



Shootout Benchmarks Status



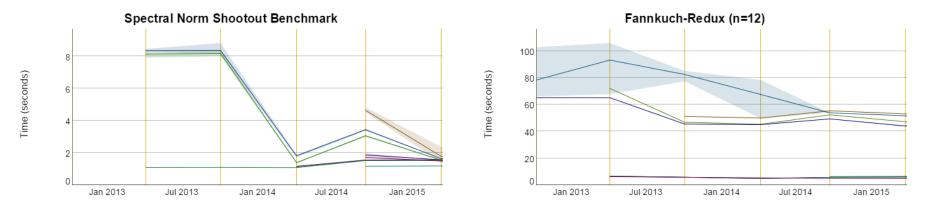
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Shootout Benchmark Summary

• By design, not much effort put into shootouts for 1.11

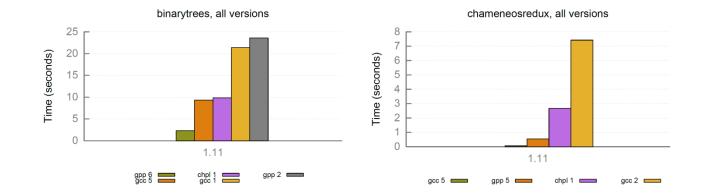
- --no-local timings improved for some cases due to locality work
- A few of our fastest versions improved, but most stayed the same
- Several of our non-fastest versions also improved
 - \Rightarrow Chapel becoming less sensitive to writing in a specific style

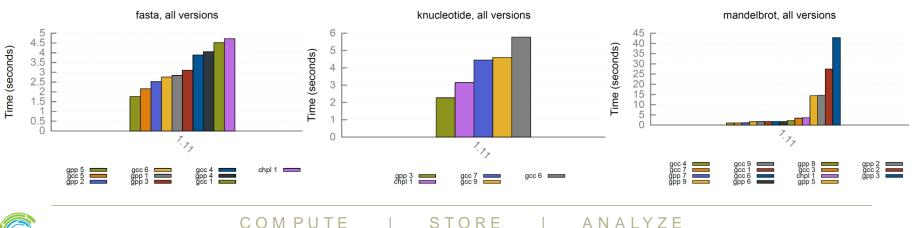




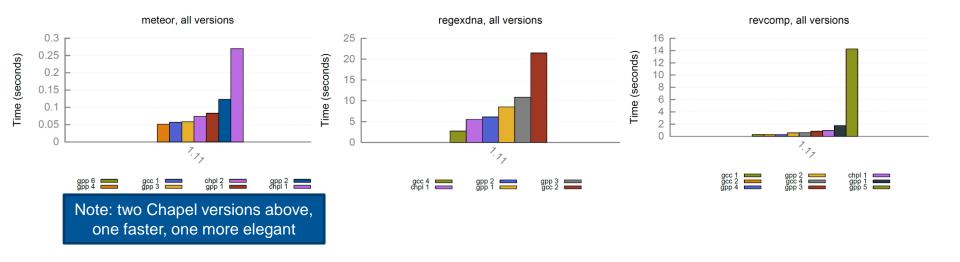
Shootout Performance Standings

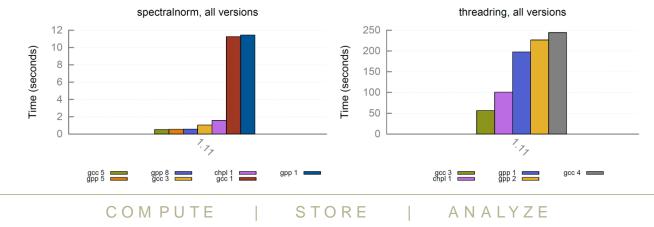
- Chapel versions (purple) compared to C/C++ references
 - Timings taken on 2x4-core Intel Xeon processors w/ gcc 4.7.2





Shootout Performance Standings (continued)

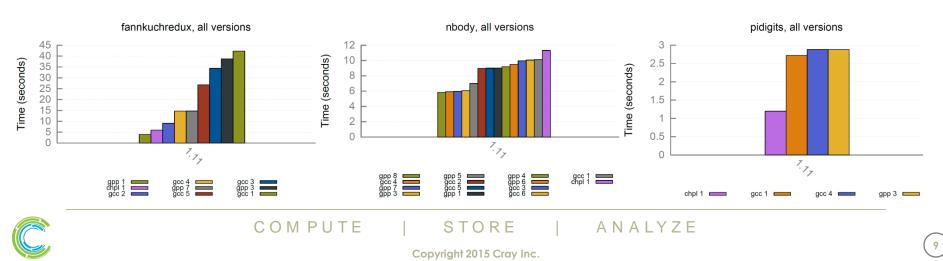






Shootout Performance Standings (continued)

- The following cases deserve additional notes: fannkuch-redux:
 - reference versions hard-code #threads for the 4-core shootout system
 - Chapel doesn't, to its benefit on this 8-core system
 - nbody:
 - the five fastest reference versions use vector intrinsics
 - the Chapel version vectorizes, yet not with gcc 4.7.2, so no benefit there **pidigits:**
 - the reference versions use an older system installation of GMP
 - Chapel uses a newer, bundled version that results in the difference



Single Locale Performance Trends



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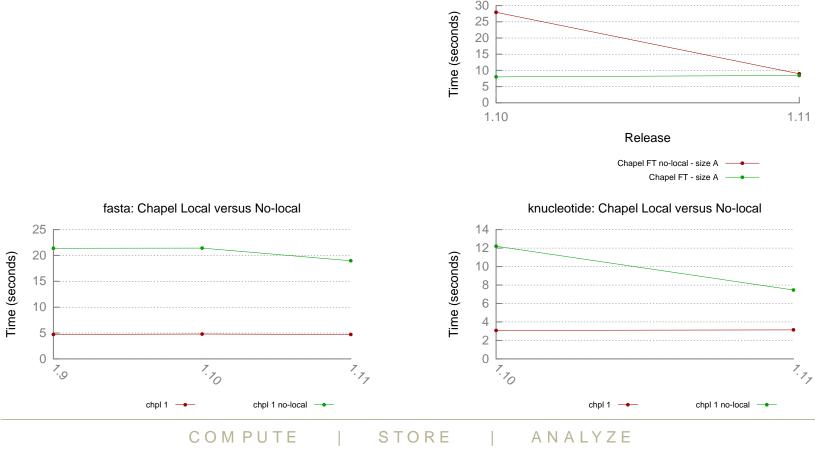
Single Locale Performance

No-local execution improved due to better local analysis

• More no-local executions complete without timing out in test system

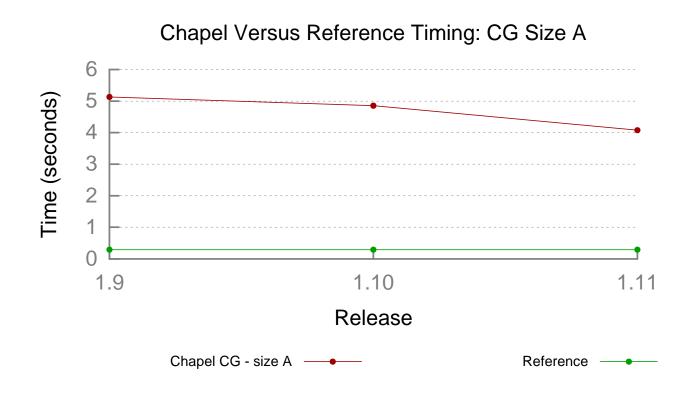
Chapel Local Versus No-local Timing: FT Size A

• e.g., FT size B, IS size A



Single Locale Performance

• Improvements to sparse iterators helped CG performance





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12

Compiler Performance Trends

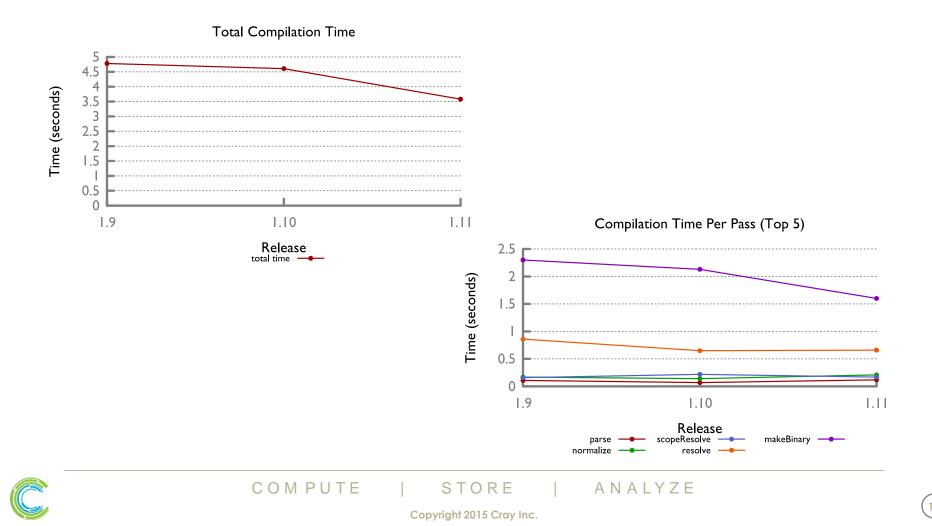


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Compiler Performance

Compilation time has improved by ~1 second for all tests



Multi-Locale Performance Trends

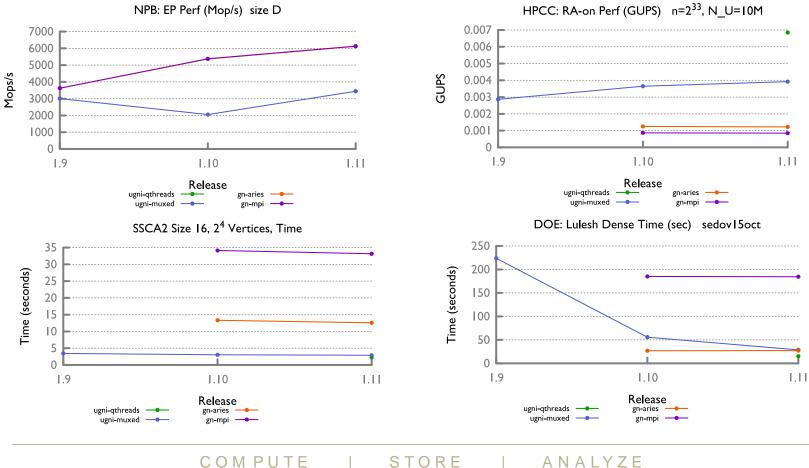


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Multi-locale Performance

Most benchmarks have remained the same or improved slightly

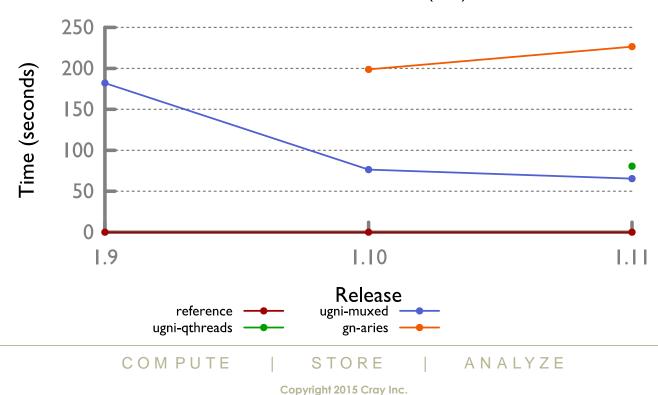


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Multi-locale Performance

miniMD has gotten ~10% slower for gasnet-aries

- seemingly related to local class optimization
 - regression discovered while assembling this report
 - not yet sure what happened yet



miniMD --size 20 (sec)



ugni+qthreads Performance Trends

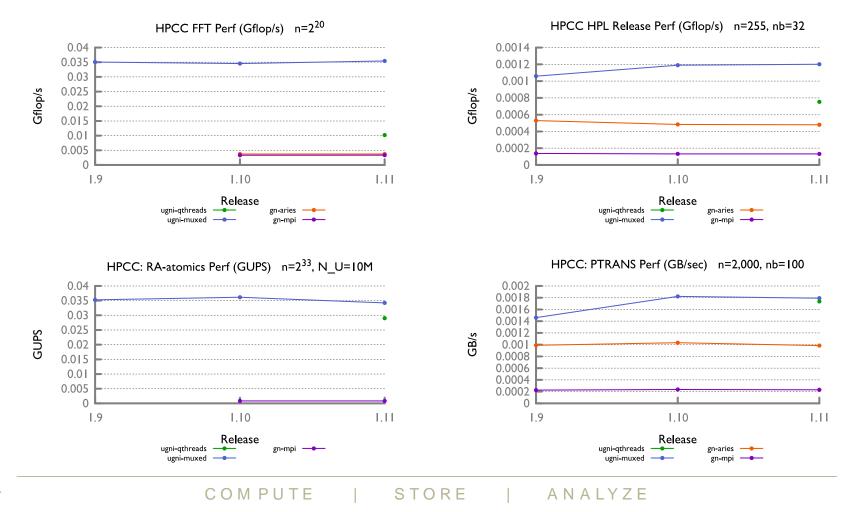


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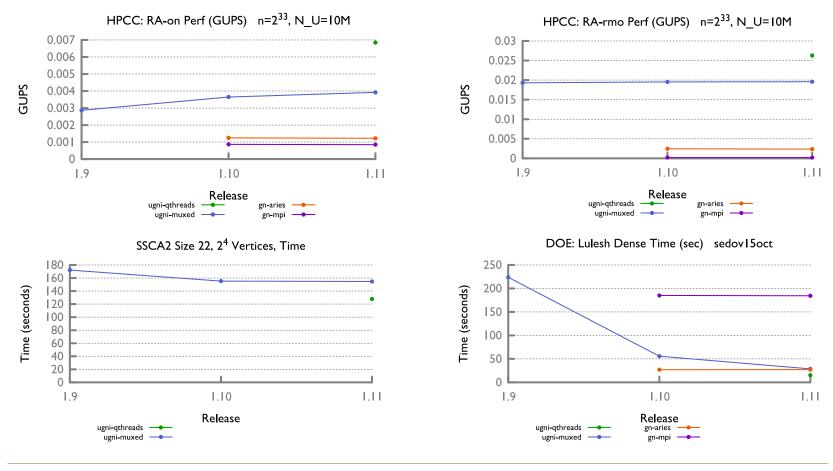
ugni+qthreads Performance

• ugni+qthreads is sometimes competitive with ugni+muxed



ugni+qthreads Performance

In other cases ugni+qthreads outperforms ugni+muxed





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Performance Scalability Study



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Scalability Study: Background

• We continued the scalability study from last release

- HPCC Stream: EP and Global
- HPCC RA: atomic, on-based, and remote memory operations (rmo)
 - these test network atomics, active messages, and puts/gets, respectively
- Reduction of an array

• All experiments shown here were performed on a Cray XC

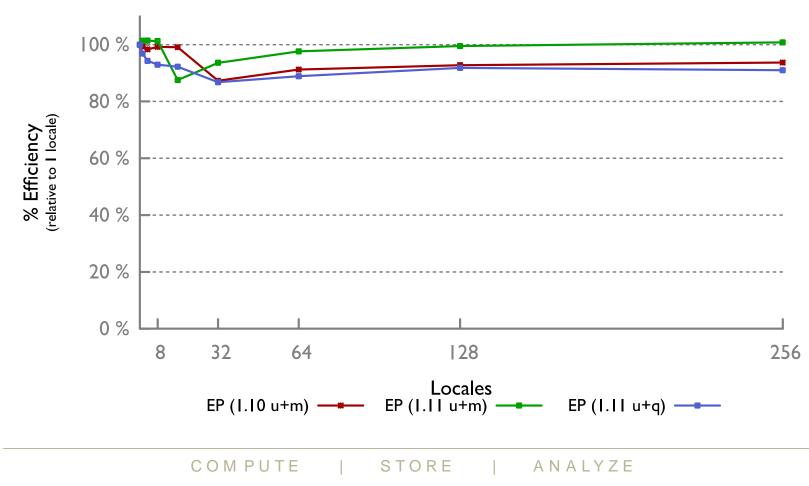
- 1-256 locales (up from 1-64 from last release)
- ugni+muxed and ugni+qthreads runtimes

• The following slides highlight a few notable cases



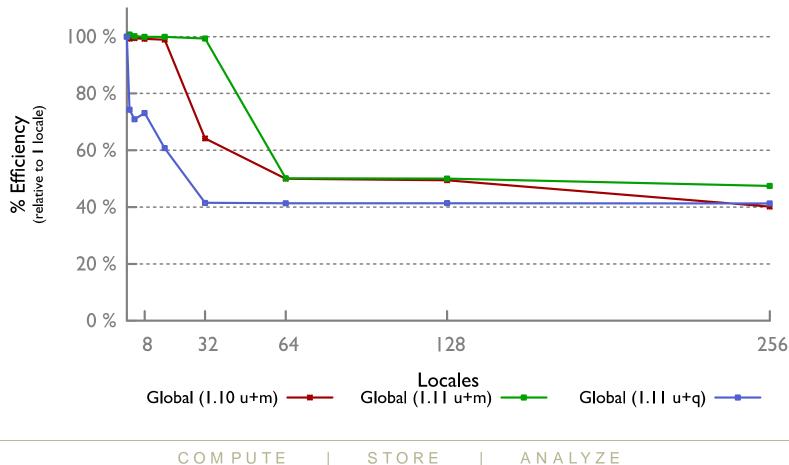
Scalability: STREAM-EP Efficiency

Efficiency of STREAM-EP



Scalability: STREAM Global Efficiency

Efficiency of STREAM Global



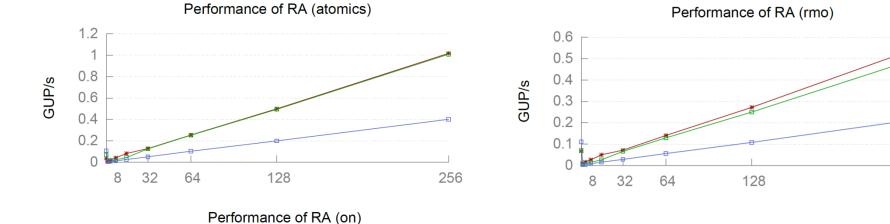
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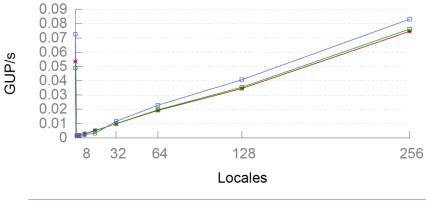
24

Scalability: RA Performance

• for RA, ugni+muxed has not changed significantly

• More interesting is ugni+muxed vs. ugni+qthreads





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1.10 u+m — ***** 1.11 u+m — **□** 1.11 u+q — **□**

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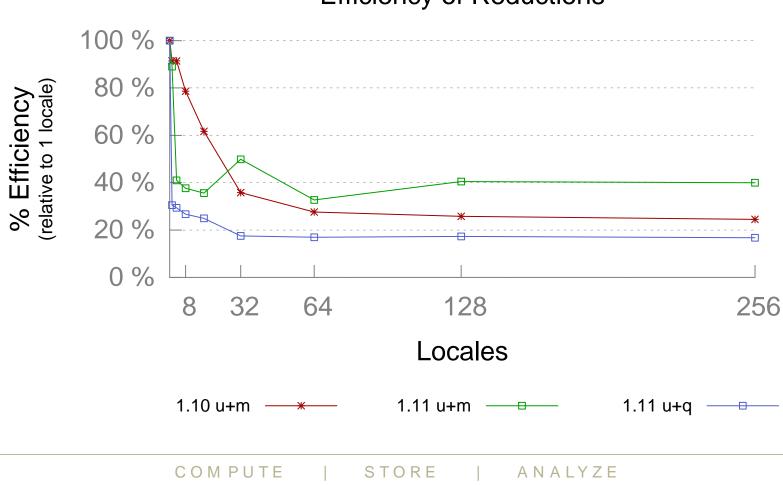


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Scalability: Reductions Efficiency



Efficiency of Reductions

Performance Priorities and Next Steps



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Performance Priorities and Next Steps

Continue to explore ugni+qthreads performance

- understand differences compared to ugni+muxed
 - if possible, close performance gap and retire muxed tasking

NUMA-aware performance

- more focus on NUMA locale model
 - particularly execution-time address representation
- improve array initialization (parallel, appropriate first-touch)
 - currently gated by constructor/default init/noinit capabilities
- explore the impact of using NUMA by default

Continue scalability studies

- Reduce unnecessary communication code
- Improve implementation of reductions



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