



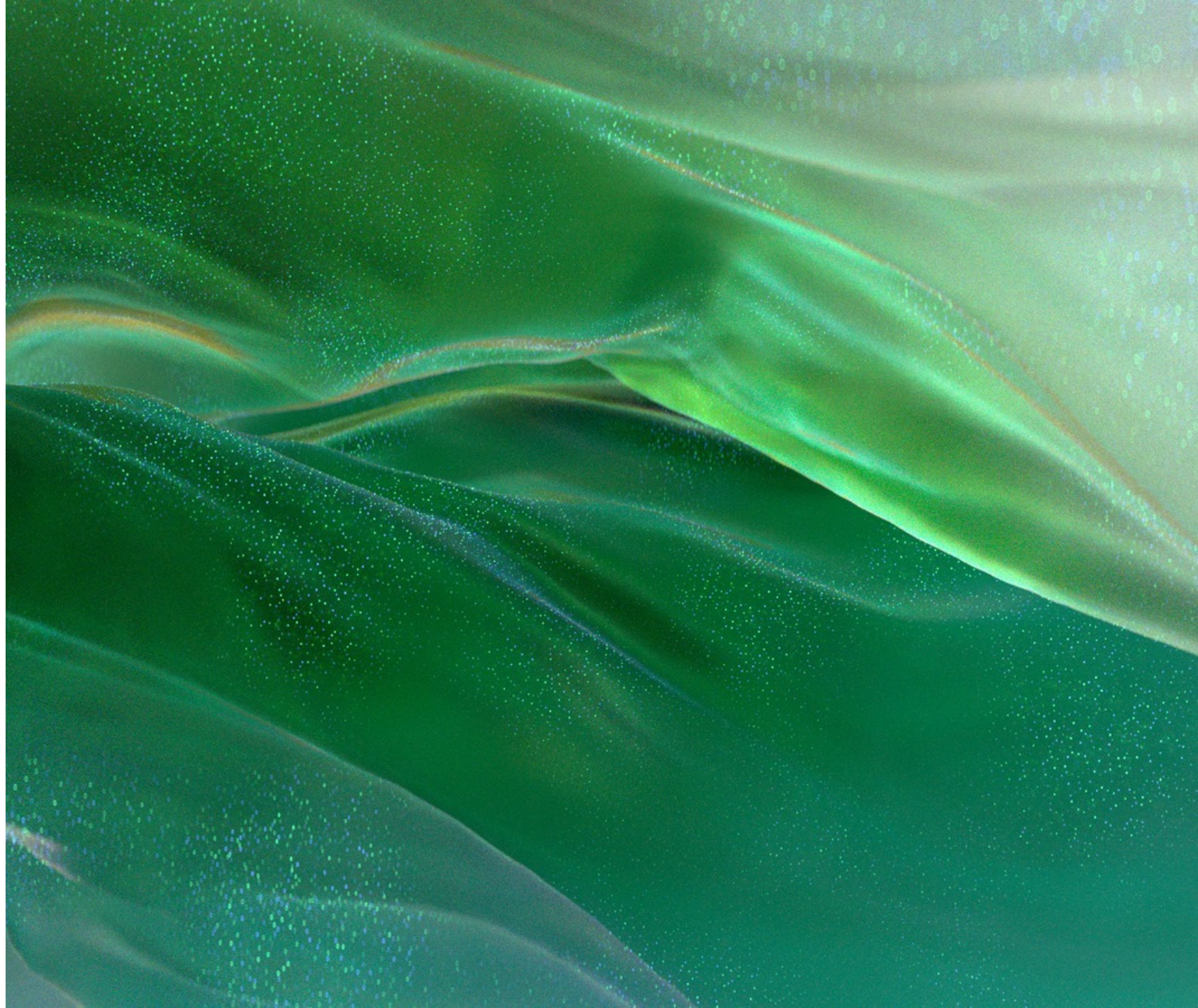
CHAPEL AND OPEN PRODUCTIVE PARALLEL COMPUTING AT SCALE

Michael Ferguson
February 7, 2024



OUTLINE

- Motivation: Sorting
- What is Chapel?
- Comparing to Other Languages
- What do Chapel users say?
- Applications written in Chapel
- Demos and Q&A
- Wrap-Up





SORTING IN STANDARD LIBRARIES

Parallelism is Essential to Performance

SORTING IN STANDARD LIBRARIES

- Most standard libraries include a 'sort' routine
- It's an essential building block
 - supports [GroupBy](#) in data analysis tools such as [Arkouda](#) or [Pandas](#)
 - supports indexing, searching, many other algorithms
- Let's investigate the performance of standard library 'sort' routines
- Why focus on standard libraries? They
 - are more likely to be used in practice than other implementations
 - show what a programming language has to offer
 - set an example for libraries
 - form a common language for programmers



THE BENCHMARK

- Sort 1GiB of 64-bit integers
 - i.e. $128 \times 1024 \times 1024$ integers
- Use random values

THE TEST SYSTEM

My PC!

CPU: AMD Ryzen 9 7950X

- 4.5GHz, 16 cores, 32 threads

Memory: 64 GiB of DDR5 memory

- 5200MT/s CL40

Motherboard:

- Gigabyte X670 Aorus Elite AX

OS: Ubuntu 23.10



Total Cost:
~ \$1500

IN PYTHON

```
import random
import time

# generate an array of random integers
n = 128*1024*1024
array = [random.randint(0, 0xffffffffffffffffffff) for _ in range(n)]

start = time.time()
# use the standard library to sort the array
array.sort()
stop = time.time()

# print out the performance achieved
elapsed = stop-start
print ("Sorted", n, "elements in", elapsed, "seconds")
print (n/elapsed/1_000_000, "million elements sorted per second")
```



IN CHAPEL

```
use Time, Sort, Random;

// generate an array of random integers
config const n = 128*1024*1024;
var A: [0..n] uint;                                // note: int, uint default to 64 bits
fillRandom(A);                                         // set the elements to random values

var timer: stopwatch;
timer.start();
// use the standard library to sort the array
sort(A);

// print out the performance achieved
var elapsed = timer.elapsed();
writeln("Sorted ", n, " elements in ", elapsed, " seconds");
writeln(n/elapsed/1_000_000, " million elements sorted per second");
```

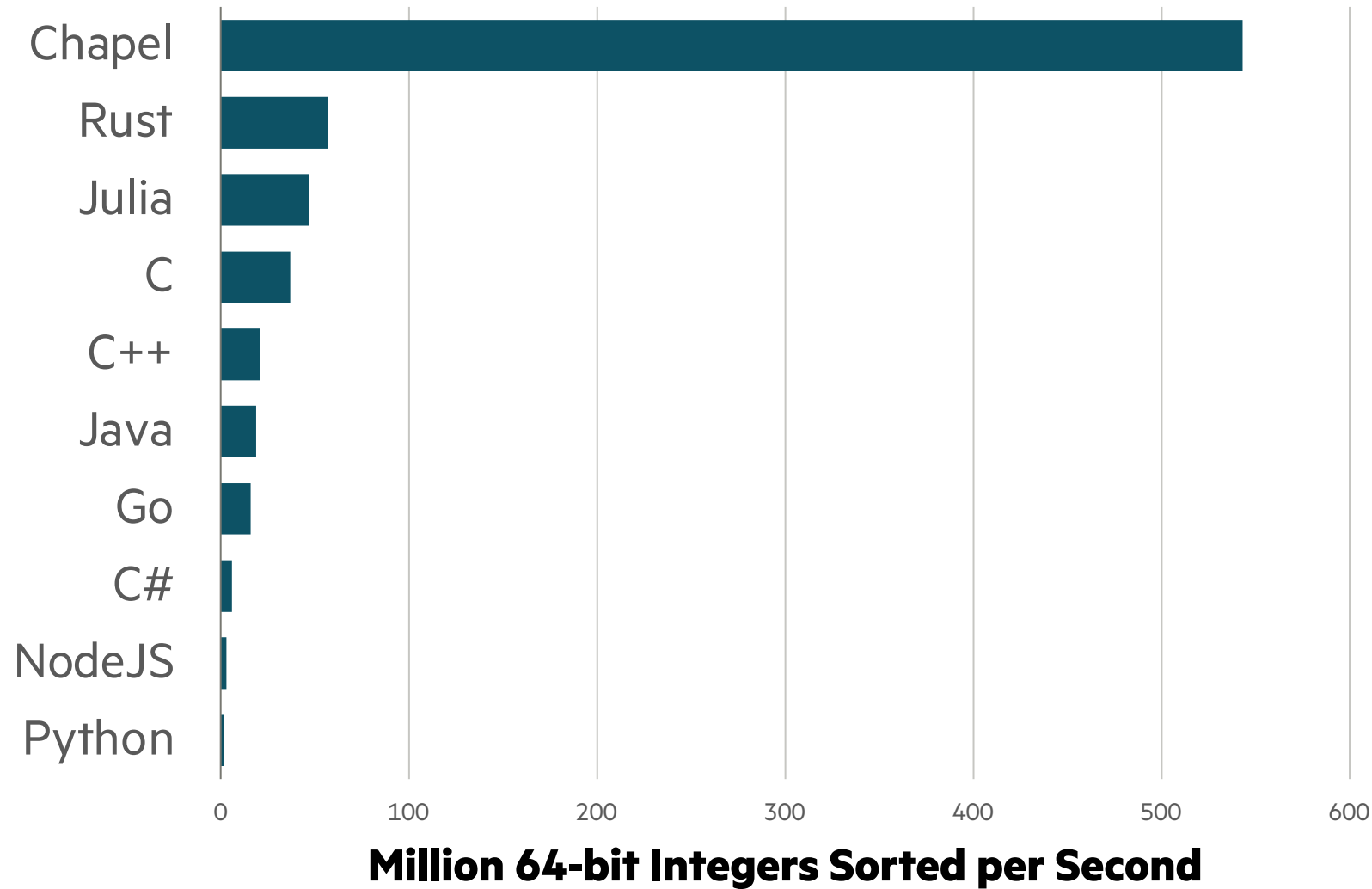


BOTH PROGRAMS ARE SIMPLE

How do they perform?



RESULTS ON THE PC



10 times faster

than the other languages
measured in this
experiment

15 times faster

than C with 'qsort'

200 times faster

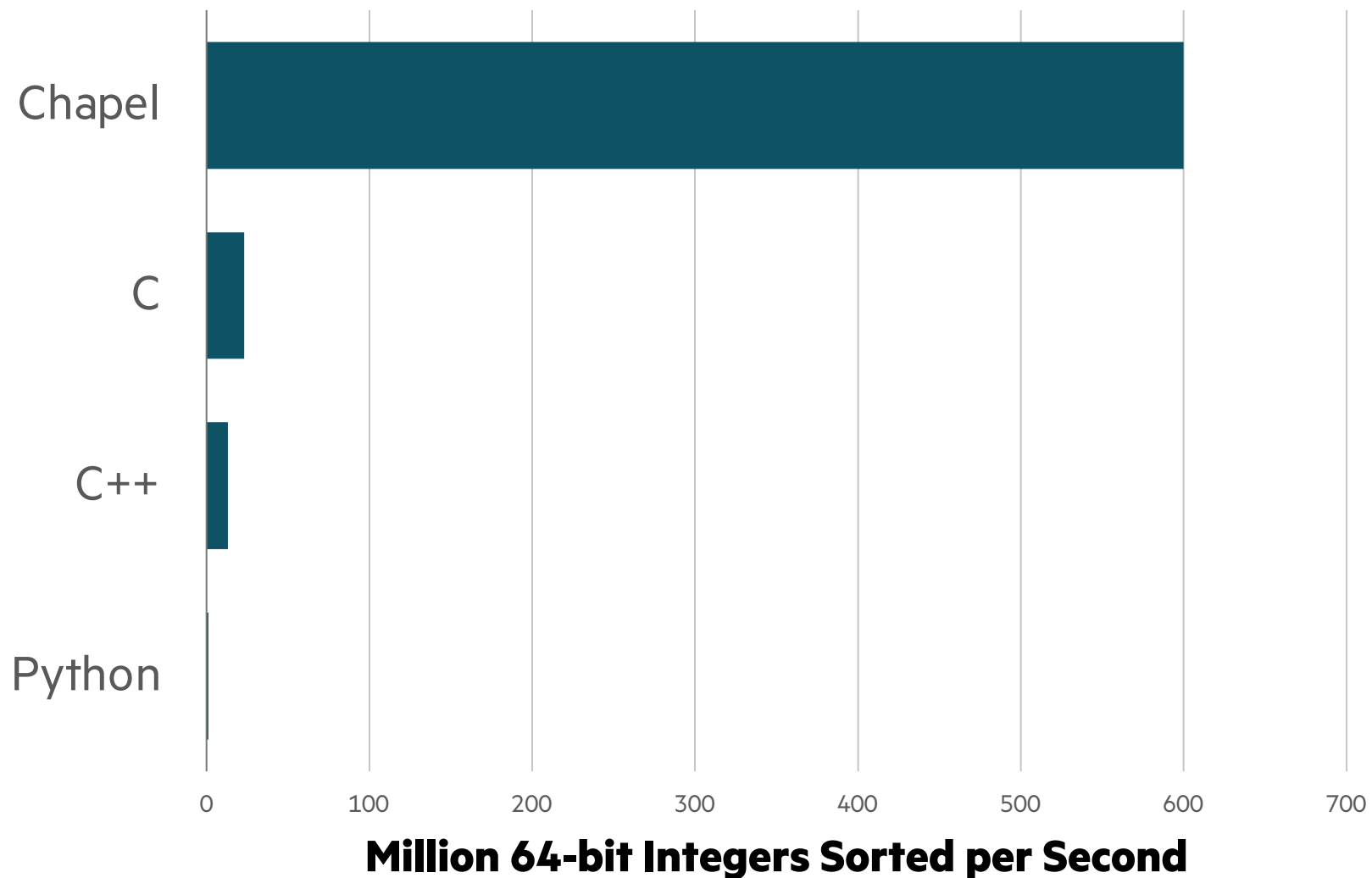
than Python's 'sort'

BUT I HAVE A SERVER

How does that impact things?



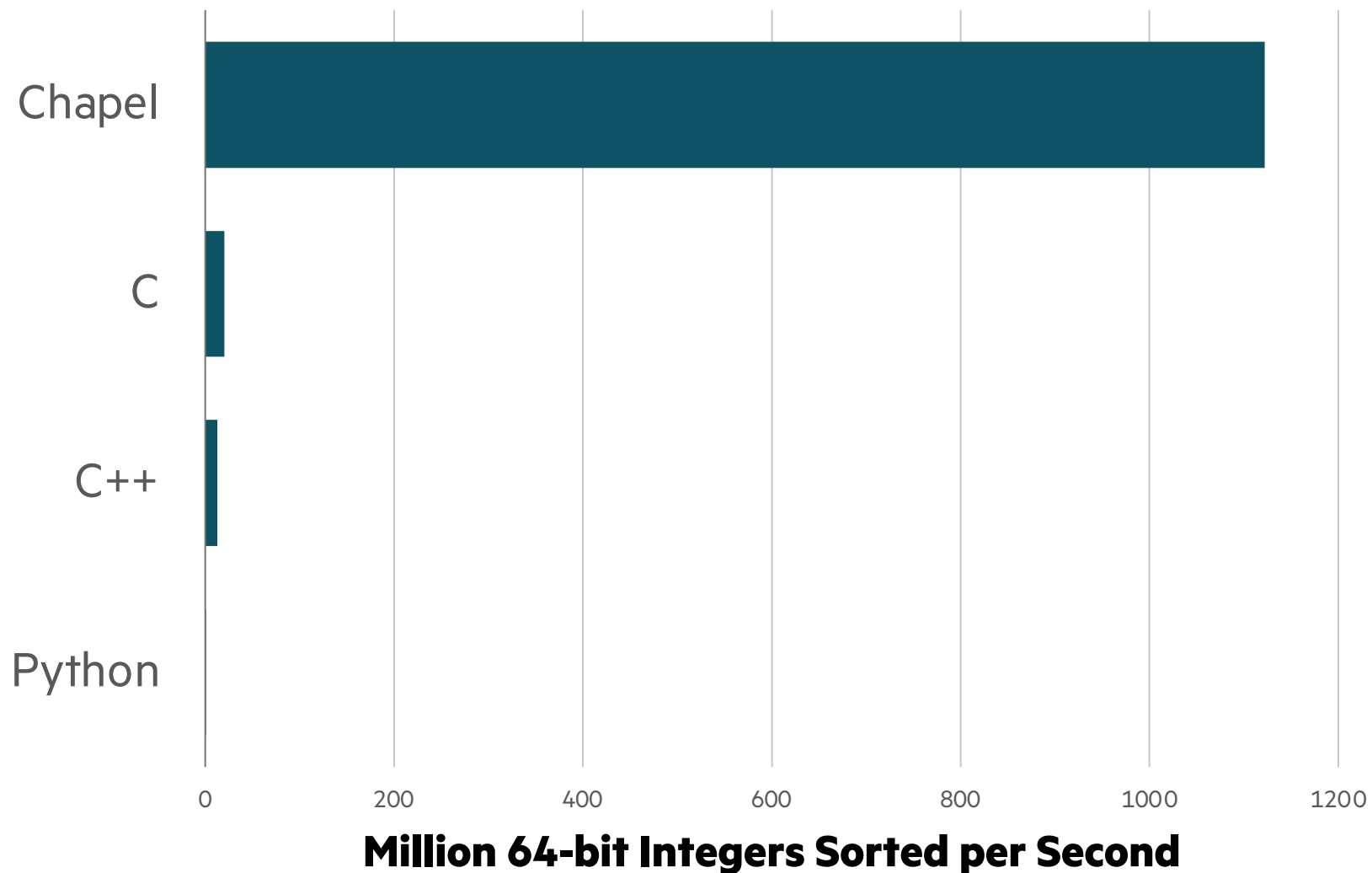
RESULTS ON 1 SOCKET AMD EPYC 7543: 32 CORES



25 times faster
than C with 'qsort'

400 times faster
than Python

RESULTS ON 2 SOCKET AMD EPYC 7763: 64 CORES



50 times faster
than C with 'qsort'

1000 times faster
than Python

WHY?

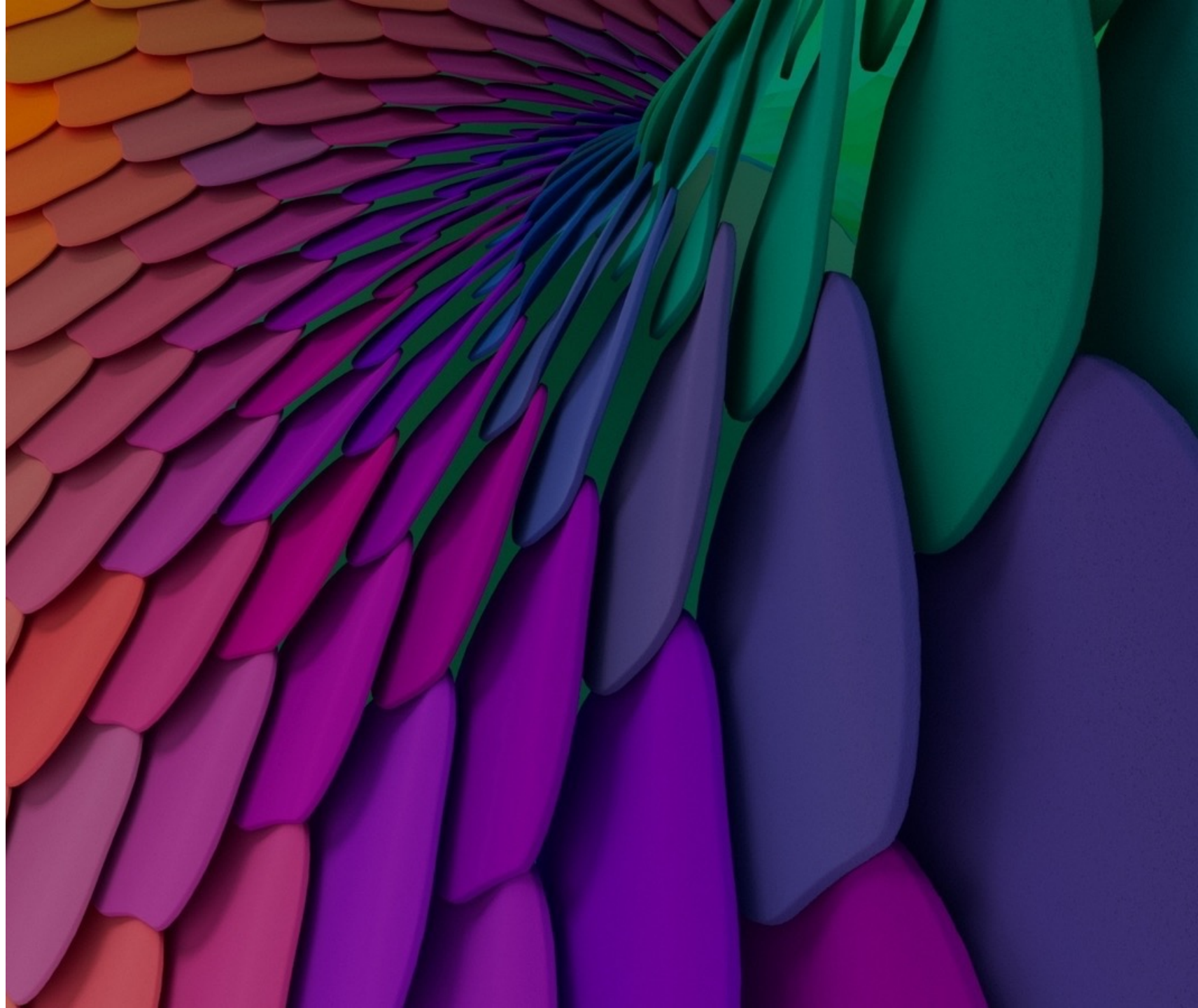
The main reason:

- Chapel used all the cores
- others used 1 core



EASY PARALLELISM

- A parallel programming language can make it easy to use parallel hardware
- A parallel standard library brings additional productivity
- Chapel is a language built for parallelism & includes a parallel standard library





WHAT IS CHAPEL?

Productive Parallel Programming

WHAT IS CHAPEL?

Chapel: A modern parallel programming language

- portable & scalable
- open-source & collaborative

Goals:

- Support general parallel programming
- Make parallel programming at scale far more productive



PRODUCTIVE PARALLEL PROGRAMMING

A Potential Definition

Imagine a programming language for parallel computing that was as...

...**programmable** as Python

...yet also as...

...**fast** as Fortran/C/C++

...**scalable** as MPI/SHMEM

...**GPU-ready** as CUDA/OpenMP/OpenCL/OpenACC/...

...**portable** as C



Page 10

[illegible]

```
config const n = 1_000_000,  
            alpha = 0.01;  
const Dom = Block.createDomain({1..n});  
var A, B, C: [Dom] real;  
  
B = 2.0;  
C = 1.0;  
  
A = B + alpha * C;
```

```

    (c) HF
    (b) HF
    (a) HF
    (doIO)
fprintf
fclose
return 1;

_OPENM
a omp p

(j-0; j
[j] = 2.
[j] = 1.
ar = 3.
_OPENM
a omp p

(j-0; j
[j] = b[
_free(c
_free(b
_free(a
return 0;

```

```
...
forall (_, r) in zip(Updates, RAStream()) do
    T[r & indexMask].xor(r);
...
```

```

MPI_Dat(MPIcomm, &share_data, MPI_STATUS_IGNORE);
if (&share_data) {
    outarg = MPI_REQUEST_NULL;
    ps = MPI_Op(&OpPlaceInplace, localBufferFor, localBufferFor,
                &outarg);
    MPI_Send(&share_data, 1, MPI_UNSIGNED, iparams.dynp44, 1, MPI,
            MPI_COMM_WORLD, outarg);
    pendingOpsQueue --> ps;
}

__all (_, r) in zip
r & indexMask]

MPI_Dat(MPI_COMM_WORLD, 1);
MPI_Irecv(&localBufferFor, localBufferFor, &param.dynp44,
MPI_ANY_SOURCE, MPI_COMM_WORLD, MPI_COMM_WORLD, MPI);
MPI_Waitall(&param.dynp44, &param.dynp44, &param.dynp44, &param.dynp44);

```

better



better



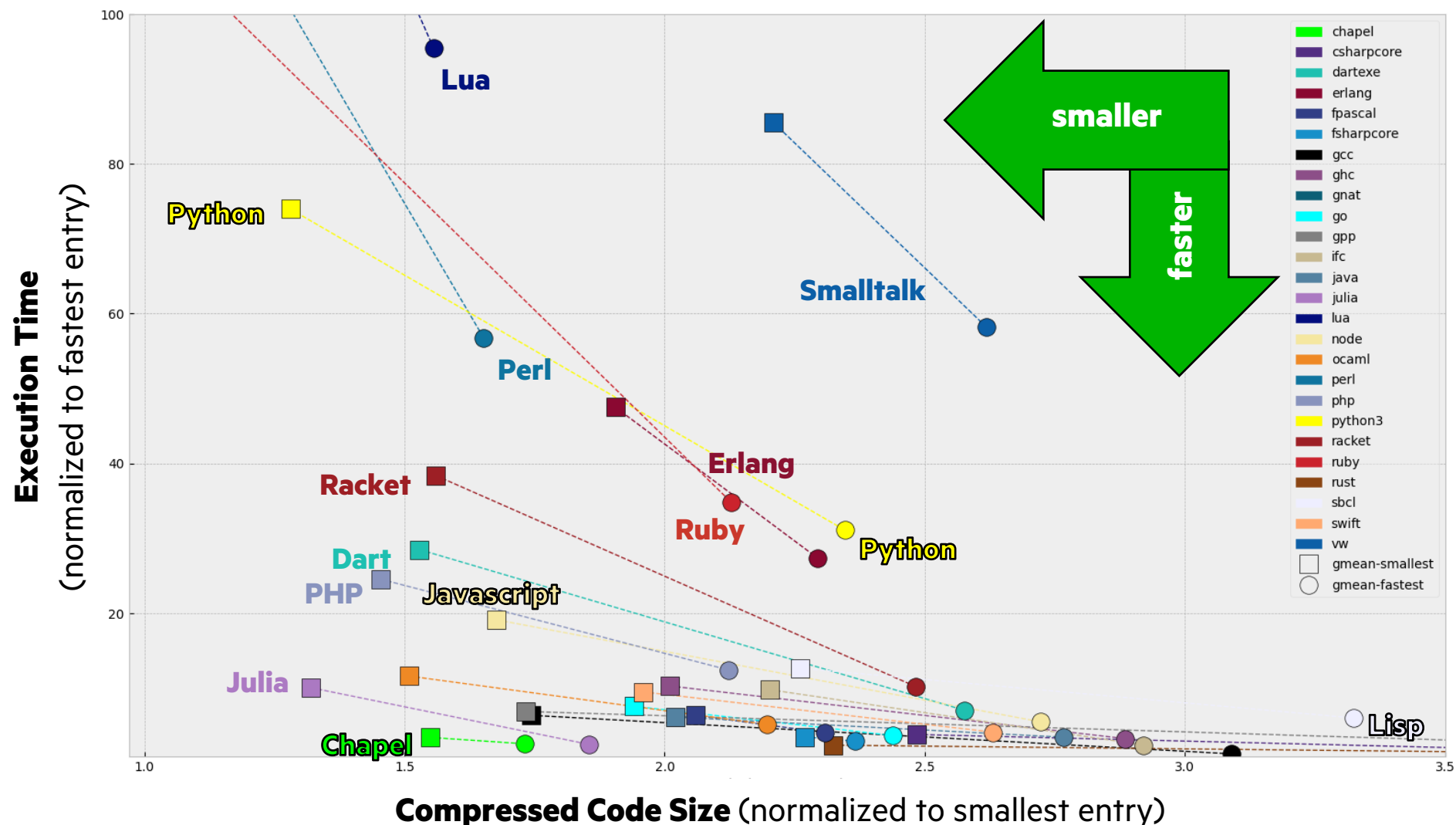


PERFORMANCE AND PRODUCTIVITY

How does Chapel compare to other languages?

CHAPEL IS COMPACT AND FAST

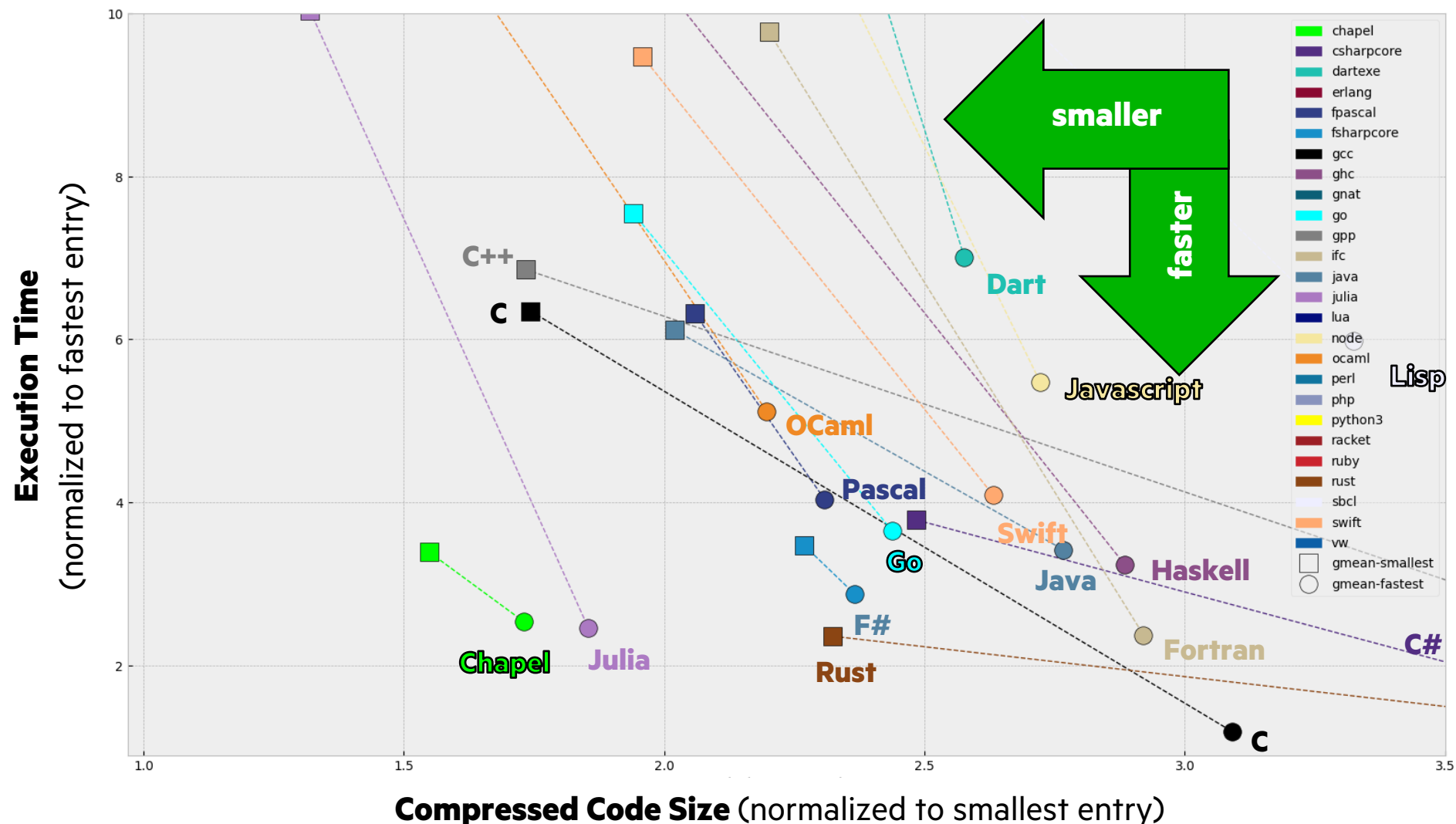
For Desktop Benchmarks



[plot generated by summarizing data from <https://benchmarksgame-team.pages.debian.net/benchmarksgame/index.html> as of Feb 8, 2023]

CHAPEL IS COMPACT AND FAST (ZOOMED)

For Desktop Benchmarks



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ONE PUBLICATION MEASURING PRODUCTIVITY

- Gmys et al. [1] compared productivity and performance of several programming languages when implementing parallel metaheuristics for optimization problems
- Evaluated with a dual-socket, 32-core machine
- Result: Chapel more productive in terms of performance achieved vs. lines of code
 - vs Julia and Python+Numba

[1] Jan Gmys, Tiago Carneiro, Nouredine Melab, El-Ghazali Talbi, Daniel Tuytens. A comparative study of high-productivity high-performance programming languages for parallel metaheuristics. Swarm and Evolutionary Computation, 2020, 57, 10.1016/j.swevo.2020.100720 . Available at <https://inria.hal.science/hal-02879767>

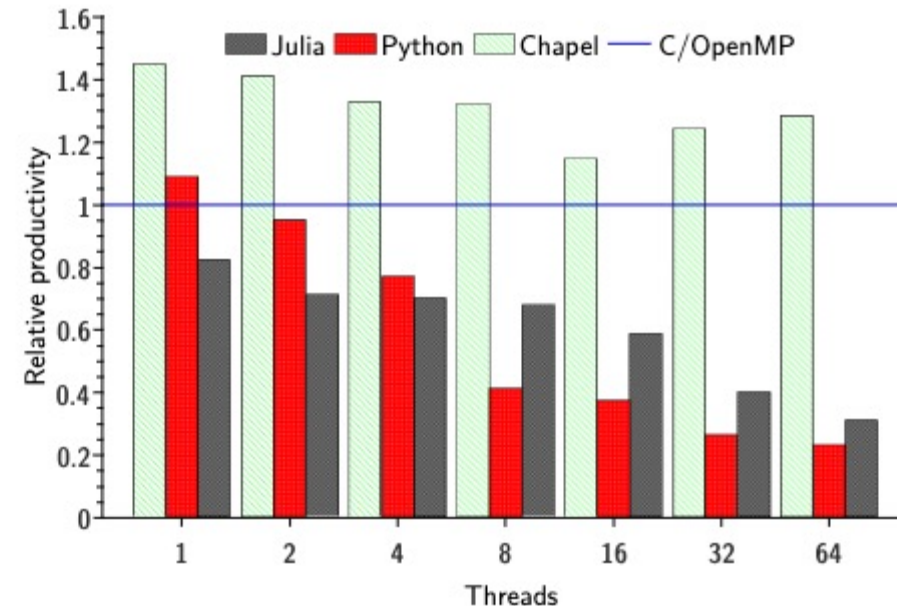


Figure 7: Relative productivity achieved by Chapel, Julia, and Python compared to the C/OpenMP reference. Results are given for the instance *nug22* and execution on 1 to 64 threads.

A figure from [1]



CHAPEL USERS

What do they say about it?

FROM OUR COMMUNITY

A Programming Language For Everybody



“

It's fast. Parallelization is really easy! I didn't know I could get so much from my desktop until I used it [Chapel].

Nelson Luís Dias

Professor, Environmental Engineering Department, Federal University of Paraná (Brazil)

quote from his [CHIUV 2022 talk](#) [[video](#)]



FROM OUR COMMUNITY

Doing the Impossible



“

[Chapel] promotes programming efficiency ... We ask students at the master's degree to do stuff that would take 2 years and they do it in 3 months.

Éric Laurendeau

Professor, Department of Mechanical Engineering, Polytechnique Montréal

quote from his [2021 CHI UW Keynote](#) [\[video\]](#)

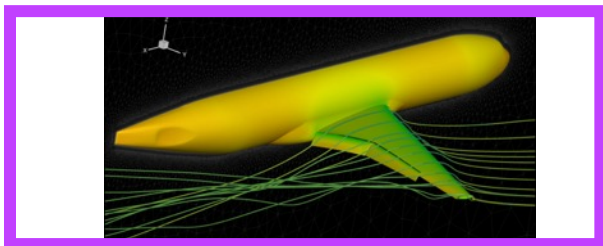




APPLICATIONS OF CHAPEL

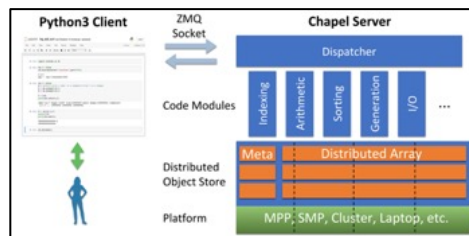
Scaling to Solve Real Problems

APPLICATIONS OF CHAPEL



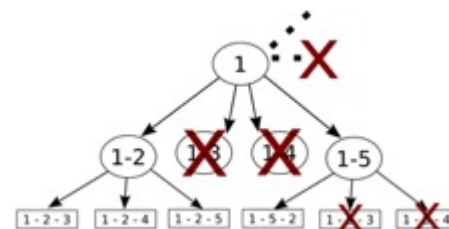
CHAMPS: 3D Unstructured CFD

Laurendeau, Bourgault-Côté, Parenteau, Plante, et al.
École Polytechnique Montréal



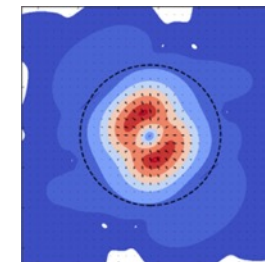
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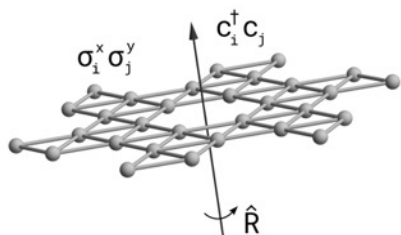
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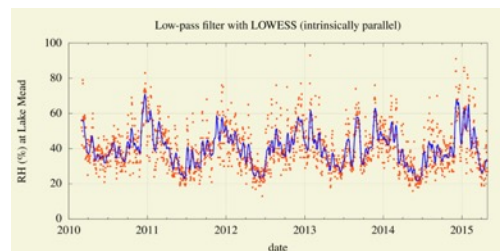
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Lattice-Symmetries: a Quantum Many-Body Toolbox

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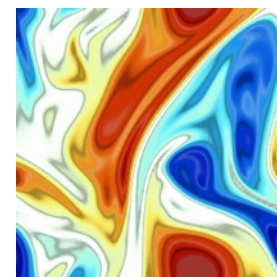
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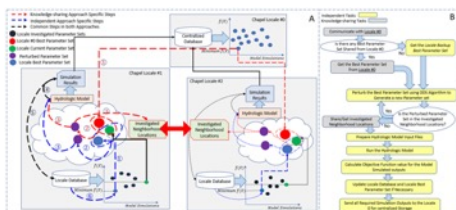
RapidQ: Mapping Coral Biodiversity

Rebecca Green, Helen Fox, Scott Bachman, et al.
The Coral Reef Alliance



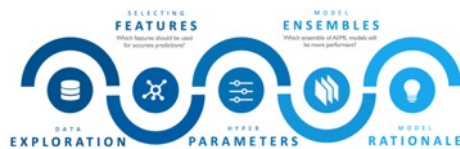
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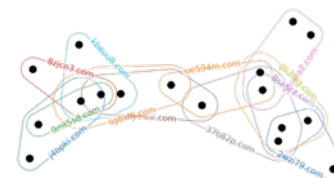
Chapel-based Hydrological Model Calibration

Marjan Asgari et al.
University of Guelph



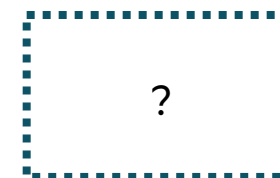
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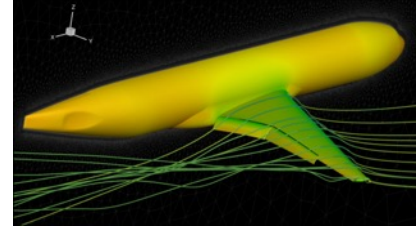


Your Application Here?

CHAMPS SUMMARY

What is it?

- 3D unstructured CFD framework for airplane simulation
- ~85k lines of Chapel written from scratch in ~3 years



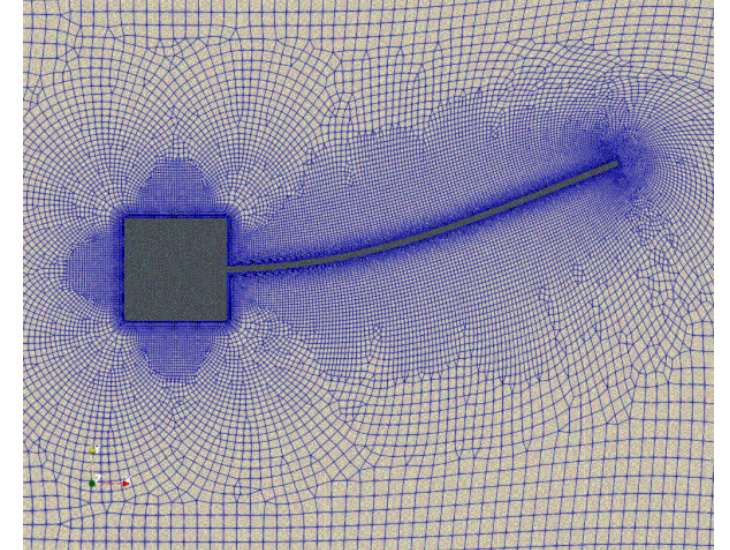
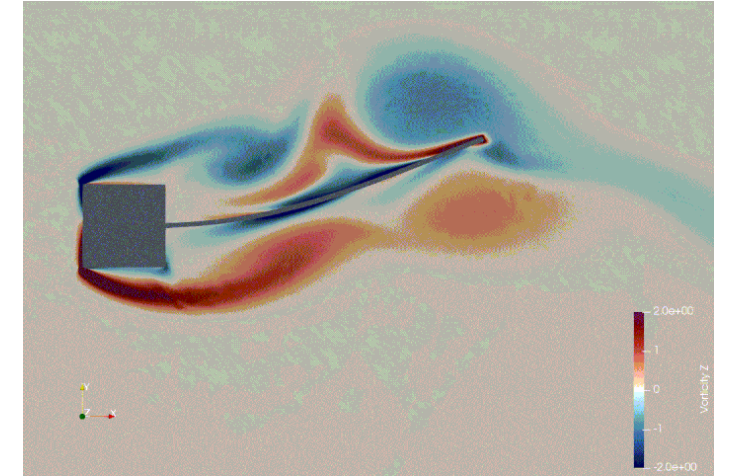
Who wrote it?

- Professor Éric Laurendeau's students + postdocs at Polytechnique Montreal

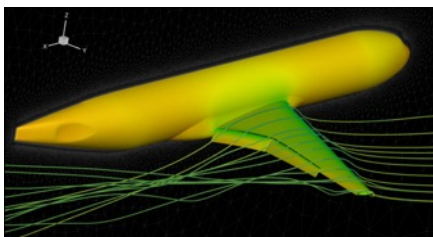


Why Chapel?

- performance and scalability competitive with MPI + C++
- students found it far more productive to use
- enabled them to compete with more established CFD centers

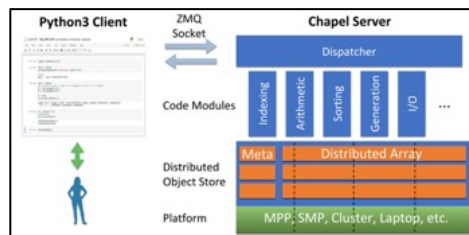


APPLICATIONS OF CHAPEL



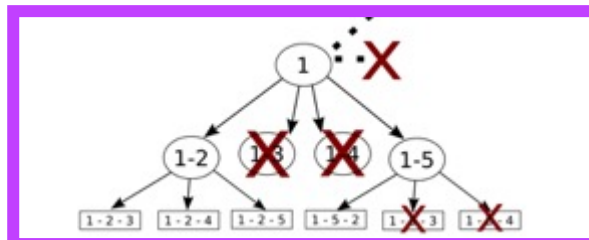
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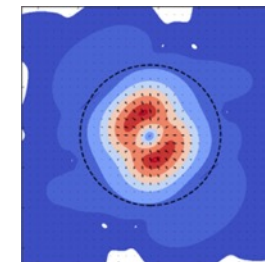
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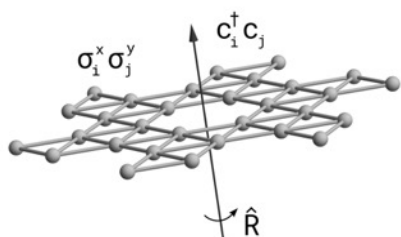
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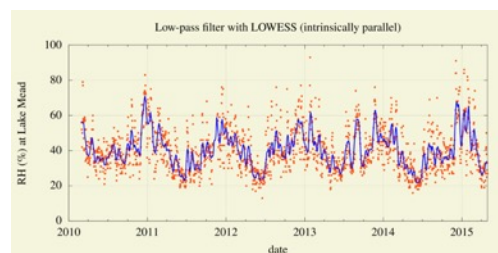
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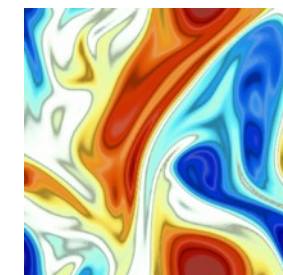
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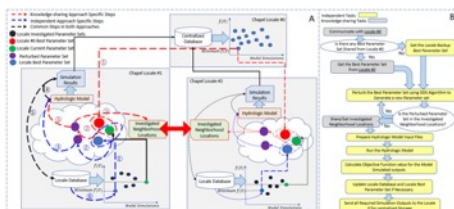
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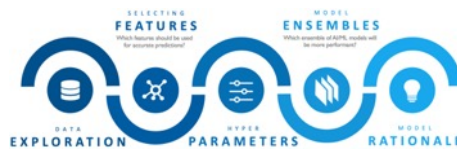
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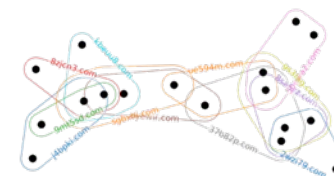
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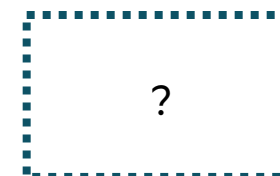
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Your Application Here?

CHOP SUMMARY

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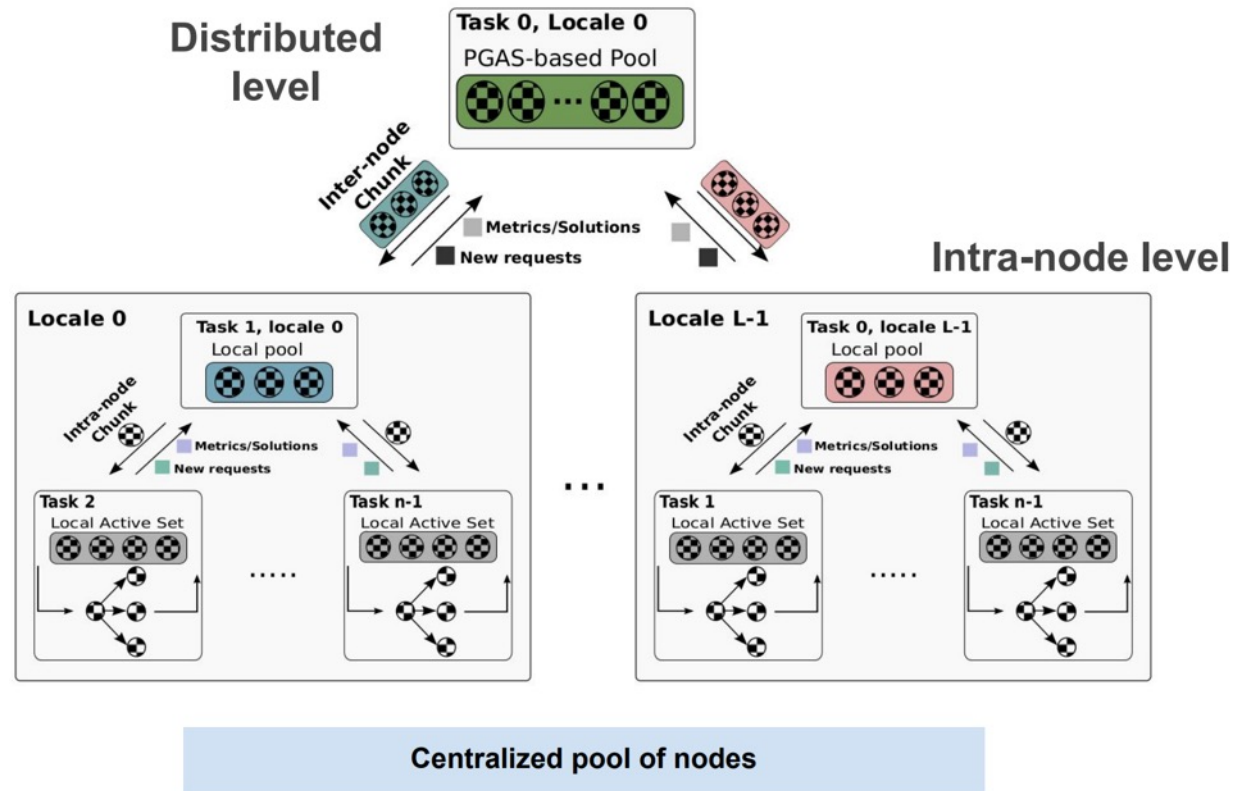
- Tree-based, branch and bound optimization algorithms
- irregular tree, lots of pruning

Who did it?

- Tiago Carneiro and Nouredine Melab at the Imec - Belgium and INRIA Lille
- Open-source: <https://github.com/tcarneirop/ChOp>

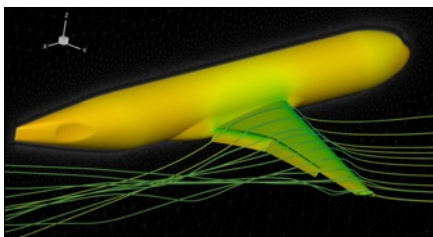
Why Chapel?

- Found Chapel to be more productive than alternatives
 - in the 2020 publication mentioned earlier
 - and in subsequent work



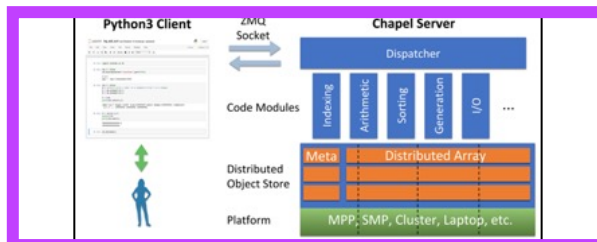
from slides for "Towards Ultra-scale Optimization Using Chapel" by Tiago Carneiro (University of Luxembourg) and Nouredine Melab (INRIA Lille), CHI UW 2021

APPLICATIONS OF CHAPEL



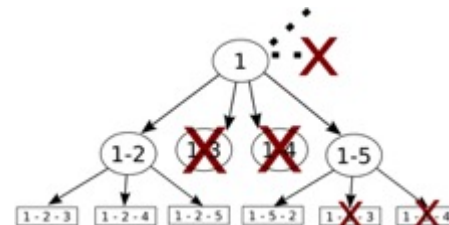
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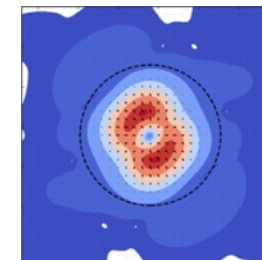
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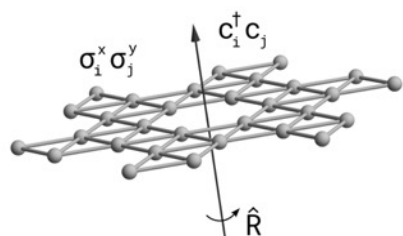
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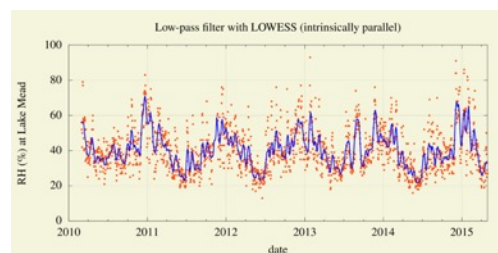
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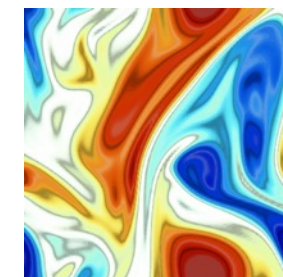
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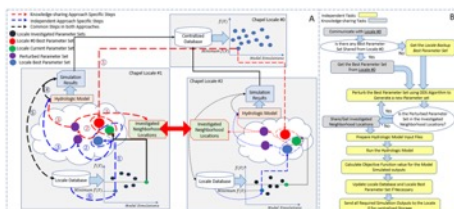
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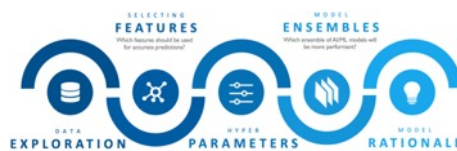
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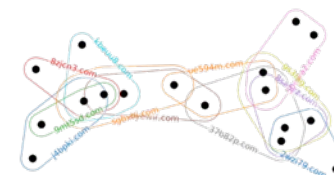
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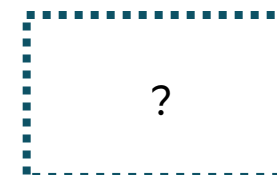
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Your Application Here?

DATA SCIENCE IN PYTHON AT SCALE?

Motivation: Imagine you've got...

...HPC-scale data science problems to solve

...a bunch of Python programmers

...access to HPC systems

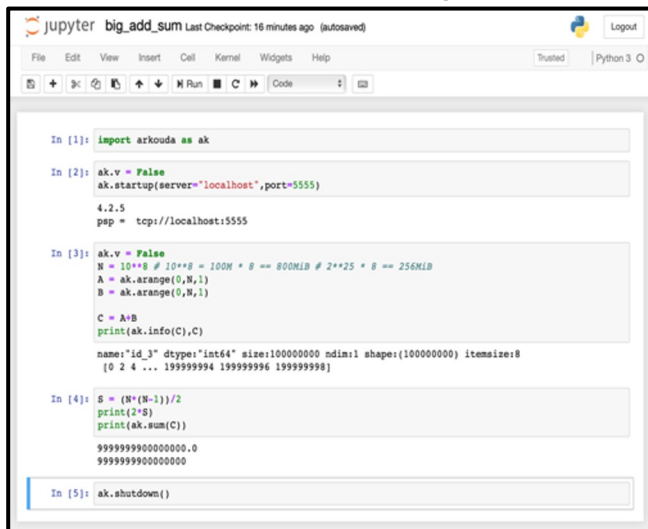


How will you leverage your Python programmers to get your work done?



ARKOUDA: A PYTHON FRAMEWORK FOR INTERACTIVE HPC

Arkouda Client (written in Python)



```
In [1]: import arkouda as ak

In [2]: ak.v = False
ak.startup(server="localhost", port=5555)
4.2.5
pep = tcp://localhost:5555

In [3]: ak.v = False
N = 10**8 # 10**8 = 100M * 8 == 800MB # 2**25 * 8 == 256MB
A = ak.arange(0, N, 1)
B = ak.arange(0, N, 1)

C = A+B
print(ak.info(C), C)

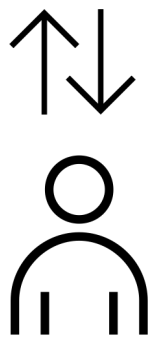
name: "id_3" dtype: "int64" size: 100000000 ndim: 1 shape: (100000000) itemsize: 8
[0 2 4 ... 199999994 199999996 199999998]

In [4]: S = (N*(N-1))/2
print(2*S)
print(ak.sum(C))

9999999900000000.0
9999999900000000

In [5]: ak.shutdown()
```

Arkouda Server (written in Chapel)



User writes Python code in Jupyter,
making familiar NumPy/Pandas calls

ARKOUDA SUMMARY

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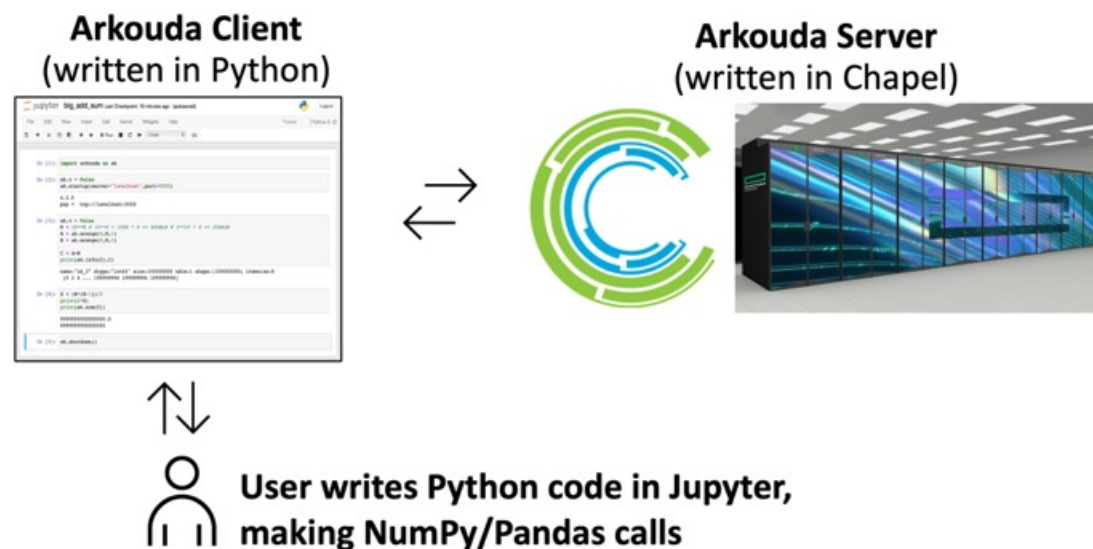
- A Python client-server framework supporting interactive supercomputing
 - Computes massive-scale results (TB-scale arrays) within the human thought loop (seconds to a few minutes)
 - Initial focus has been on a key subset of NumPy and Pandas for Data Science
- ~30k lines of Chapel + ~25k lines of Python, written since 2019
- Open-source: <https://github.com/Bears-R-Us/arkouda>

Who wrote it?

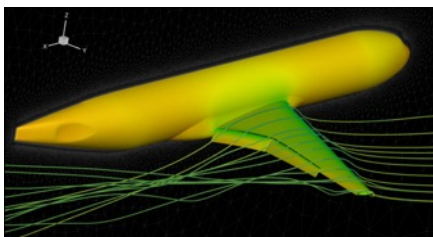
- Mike Merrill, Bill Reus, *et al.*, US DoD

Why Chapel?

- close to Pythonic
 - enabled writing Arkouda rapidly
 - doesn't repel Python users who look under the hood
- achieved necessary performance and scalability
- ability to develop on laptop, deploy on supercomputer

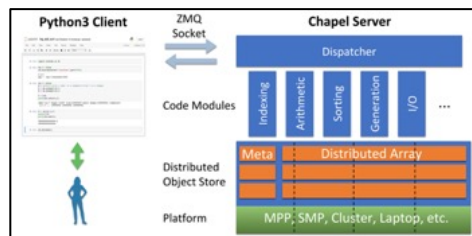


APPLICATIONS OF CHAPEL: LINKS TO USERS' TALKS (SLIDES + VIDEO)



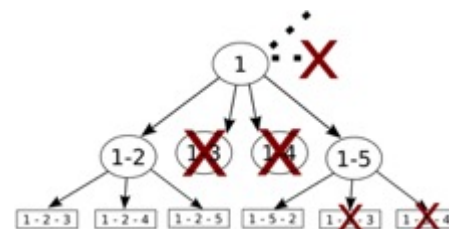
CHAMPS: 3D Unstructured CFD

[CHIUW 2021](#) [CHIUW 2022](#)



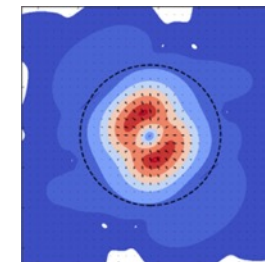
Arkouda: Interactive Data Science at Massive Scale

[CHIUW 2020](#) [CHIUW 2023](#)



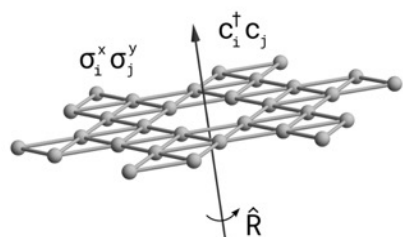
ChOp: Chapel-based Optimization

[CHIUW 2021](#) [CHIUW 2023](#)



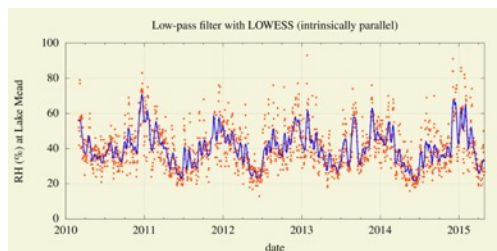
ChplUltra: Simulating Ultralight Dark Matter

[CHIUW 2020](#) [CHIUW 2022](#)



Lattice-Symmetries: a Quantum Many-Body Toolbox

[CHIUW 2022](#)



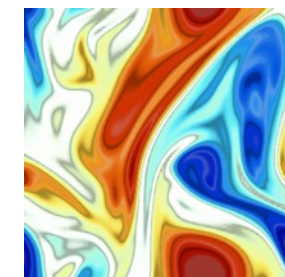
Desk dot chpl: Utilities for Environmental Eng.

[CHIUW 2022](#)

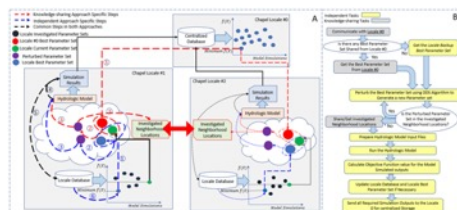


RapidQ: Mapping Coral Biodiversity

[CHIUW 2023](#)

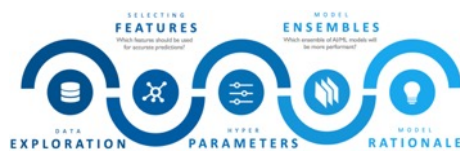


ChapQG: Layered Quasigeostrophic CFD



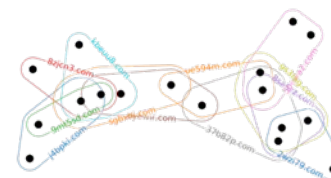
Chapel-based Hydrological Model Calibration

[CHIUW 2023](#)



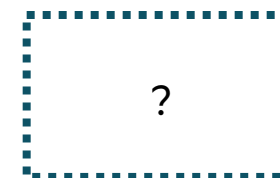
CrayAI HyperParameter Optimization (HPO)

[CHIUW 2021](#)



CHGL: Chapel Hypergraph Library

[CHIUW 2020](#)



Your Application Here?



DEMOS



WRAP-UP

THE CHAPEL TEAM AT HPE

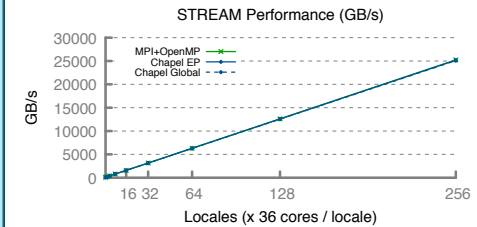


SUMMARY

Chapel is unique among programming languages

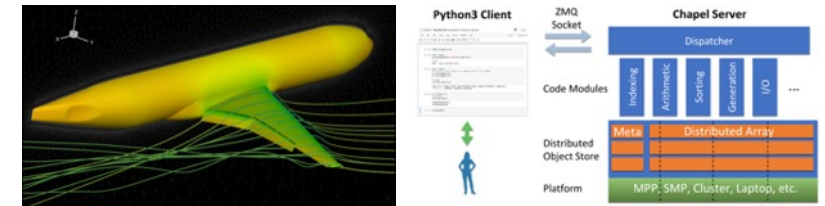
- built-in features for scalable parallel computing make it HPC-ready
- supports clean, concise code relative to conventional approaches
- ports and scales from laptops to supercomputers

```
use BlockDist;  
  
config const n = 1_000_000,  
          alpha = 0.01;  
const Dom = Block.createDomain({1..n});  
var A, B, C: [Dom] real;  
  
B = 2.0;  
C = 1.0;  
  
A = B + alpha * C;
```



Chapel is being used for productive parallel computing at scale

- users are reaping its benefits in practical, cutting-edge applications
- in diverse application domains: from physical simulation to data science
- scaling to thousands of nodes / millions of processor cores

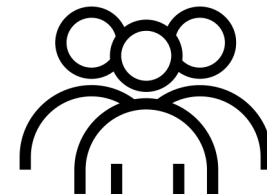


Vendor-neutral GPU support is maturing rapidly

- fleshes out an overdue aspect of “any parallel hardware”

```
coforall gpu in here.gpus do on gpu {  
  var A, B, C: [1..n] real;  
  A = B + alpha * C;  
}
```

We're interested in helping new users and fostering new collaborations



CHAPEL RESOURCES

Chapel homepage: <https://chapel-lang.org>


- (points to all other resources)

Social Media:

- Blog: <https://chapel-lang.org/blog/>
- Twitter: [@ChapelLanguage](https://twitter.com/ChapelLanguage)
- Facebook: [@ChapelLanguage](https://facebook.com/ChapelLanguage)
- YouTube: [@ChapelLanguage](https://youtube.com/ChapelLanguage)

Community Discussion / Support:

- Discourse: <https://chapel.discourse.group/>
- Gitter: <https://gitter.im/chapel-lang/chapel>
- Stack Overflow: <https://stackoverflow.com/questions/tagged/chapel>
- GitHub Issues: <https://github.com/chapel-lang/chapel/issues>



The Chapel Parallel Programming Language

What is Chapel?

Chapel is a programming language designed for productive parallel computing at scale.

Why Chapel? Because it simplifies parallel programming through elegant support for:

- distributed arrays that can leverage thousands of nodes' memories and cores
- a global namespace supporting direct access to local or remote variables
- data parallelism to trivially use the cores of a laptop, cluster, or supercomputer
- task parallelism to create concurrency within a node or across the system

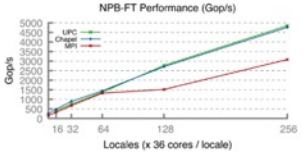
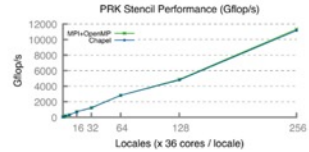
Chapel Characteristics

- **productive:** code tends to be similarly readable/writable as Python
- **scalable:** runs on laptops, clusters, the cloud, and HPC systems
- **fast:** performance competes with or beats C/C++ & MPI & OpenMP
- **portable:** compiles and runs in virtually any *nix environment
- **open-source:** hosted on GitHub, permissively licensed

New to Chapel?

As an introduction to Chapel, you may want to...

- watch an [overview talk](#) or browse its [slides](#)
- read a [chapter-length](#) introduction to Chapel
- learn about [projects powered by Chapel](#)
- check out [performance highlights](#) like these:



PRK Stencil Performance (Gflop/s)

NPB-FT Performance (Gop/s)

- browse [sample programs](#) or [learn](#) how to write distributed programs like this one:

```
use CyclicDist;           // use the Cyclic distribution library
config const n = 100;     // use --n=<val> when executing to override this default

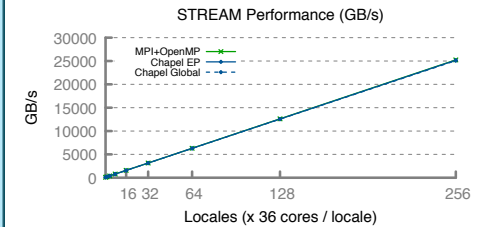
forall i in Cyclic.createDomain(1..n) do
  writeln("Hello from iteration ", i, " of ", n, " running on node ", here.id);
```

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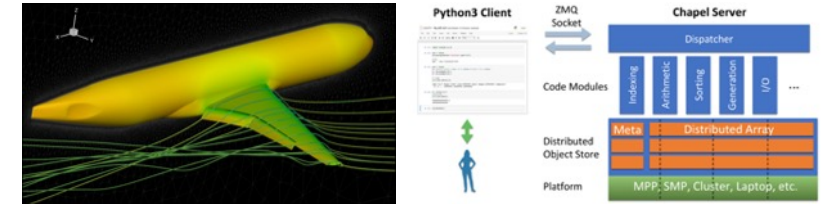
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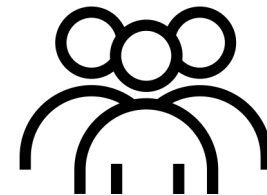


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THANK YOU



<https://chapel-lang.org>
@ChapelLanguage

