CoMD in Chapel: The Good, the Bad, and the Ugly

Chapel Lightning Talks: Birds-of-a-Feather

November 18, 2014

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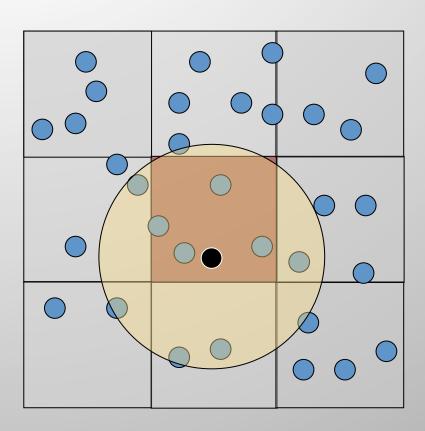
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Dramatis Personae



2014 LLNL Co-Design Summer School



CoMD Proxy App for Molecular Dynamics

The Good:

- The code works!
- Luc enjoyed programing in Chapel
- Very expressive language
- Dense, elegant code
 - Thanks to built-in domain maps and iterators
 - e.g., KineticEnery = + reduce m*norm2(v)
- Rich language constructs encourage algorithmic exploration
 - e.g., sparse subdomains

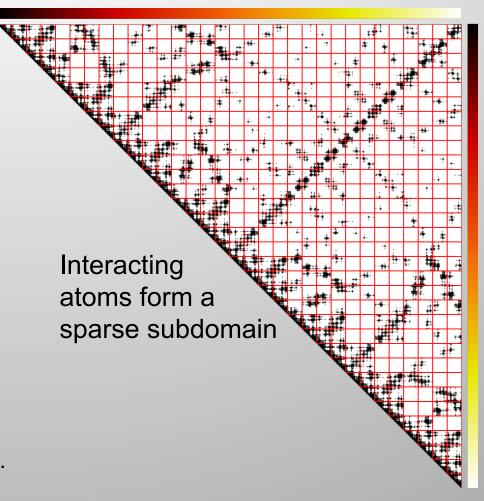
The Bad: Reach Exceeds Grasp

The code Luc wanted to write:

```
forall(i,j) in N {
   var (f_ij,pe_ij) = force( x(i), x(j) );
   f(i) += f_ij;
   f(j) -= f_ij;
   pe(i) += pe_ij / 2;
   pe(j) += pe_ij / 2;
}
```

Actual code turned out to be about 70 lines including mutex constructs to manage race conditions.

Parallel iterators might help, but we were unable to implement an example.



The Ugly: Domain Decomposition

Problem:

Static Domain Maps produce poor data locality

Solution:

Sort atoms by position along a space filling curve to obtain locality

Good:

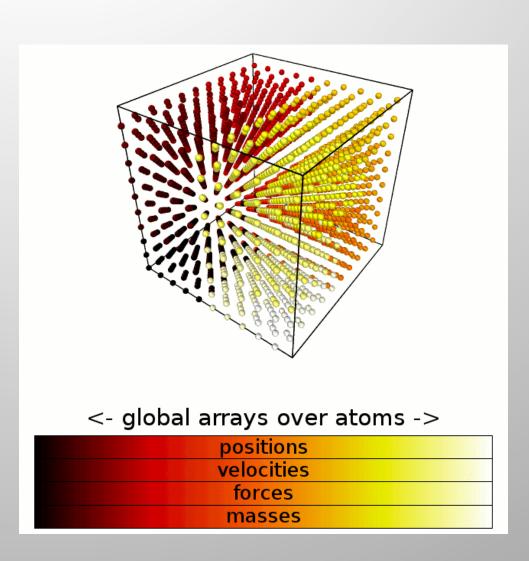
Sort implementation is 200 lines

Bad:

No data on performance or scalability

Ugly:

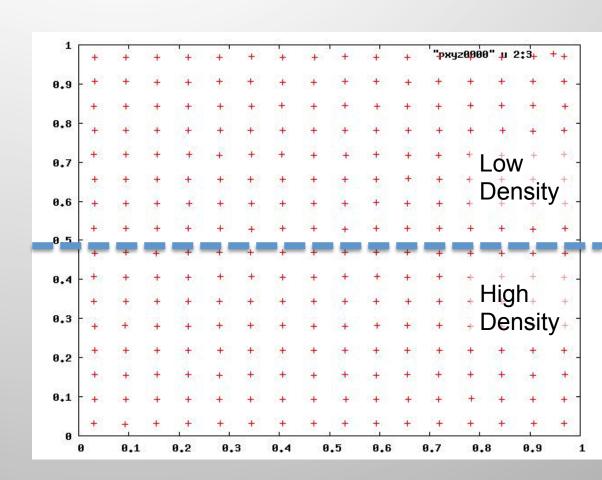
Dynamic Domain Maps not yet available



The Sequel: Koradi Test Problem

Koradi load balance algorithm:

- Moveable domain centers
- Atoms assigned by Voronoi diagram
- Distance calculated with biased metric
- Distance is larger for overloaded tasks





Students and Models

- Sam Reeve (Purdue) LAMMPS, CoMD, leanMD
- Riyaz Haque (UCLA), CNC (Habenero-C)
- Luc Jualmes (Barcelona) OmpSs, Chapel
- Sameer Abu Asal (LSU) C++11 futures, HPX
- Aaron Landmehr (Delaware) OCR
- Sanian Gaffer (NM-State) UPC++
- Gheorghe-Teodor Bercea (Imperial) PyOP2
- Zach Rubinstein (Chicago), Troels Henriksen (Copenhagen) Embedded DSL