



# Chapel: Productive Parallel Programming at Scale (a whirlwind introduction)

Brad Chamberlain, Chapel Team, Cray Inc.  
HPDC 2016 TPC workshop  
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# Safe Harbor Statement

This presentation may contain forward-looking statements that are based on our current expectations. Forward looking statements may include statements about our financial guidance and expected operating results, our opportunities and future potential, our product development and new product introduction plans, our ability to expand and penetrate our addressable markets and other statements that are not historical facts. These statements are only predictions and actual results may materially vary from those projected. Please refer to Cray's documents filed with the SEC from time to time concerning factors that could affect the Company and these forward-looking statements.



# Motivation for Chapel

**Q:** Why doesn't HPC programming have an equivalent to Python / Matlab / Java / (your favorite programming language here) ?

**A:** We believe this is due less to technical challenges, and more because of insufficient...

- ...long-term efforts
- ...resources
- ...community will
- ...co-design between developers and users
- ...patience

***Chapel is our attempt to change this***



# What is Chapel?

## **Chapel:** An emerging parallel programming language

- extensible
- portable
- open-source
- a collaborative effort
- a work-in-progress

## **Goals:**

- Support general parallel programming
  - “any parallel algorithm on any parallel hardware”
- Make parallel programming far more productive



# What does “Productivity” mean to you?

## Recent Graduates:

“something similar to what I used in school: Python, Matlab, Java, ...”

## Seasoned HPC Programmers:

“that sugary stuff that I don’t need because I ~~was born to suffer~~  
want full control  
to ensure performance”

## Computational Scientists:

“something that lets me express my parallel computations  
without having to wrestle with architecture-specific details”

## Chapel Team:

“something that lets computational scientists express what they want,  
without taking away the control that HPC programmers want,  
implemented in a language as attractive as recent graduates want.”



# The Chapel Team at Cray (spring 2015)



**Note:** We currently have full-time, intern, and Google SoC opportunities available



# The Broader Chapel Community



(and many others as well...)

<http://chapel.cray.com/collaborations.html>

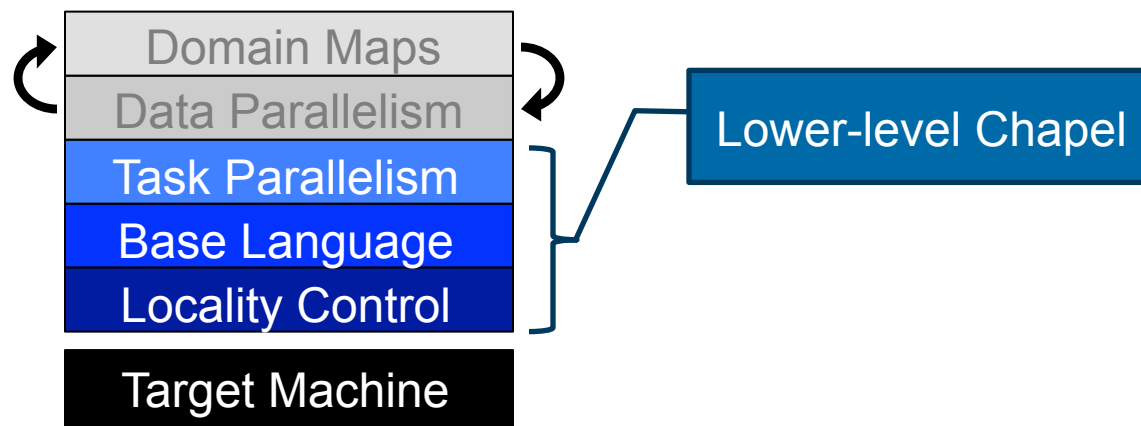
# Introduction to Chapel by Example





# Lower-Level Features

*Chapel language concepts*



# Base Language Features, by example

```
iter fib(n) {
  var current = 0,
      next = 1;

  for i in 1..n {
    yield current;
    current += next;
    current <=> next;
  }
}
```

```
for (i,f) in zip(0..#n, fib(n)) do
  writeln("fib #", i, " is ", f);
```

```
fib #0 is 0
fib #1 is 1
fib #2 is 1
fib #3 is 2
fib #4 is 3
fib #5 is 5
fib #6 is 8
...
```

# Base Language Features, by example

## CLU-style iterators

```
iter fib(n) {
    var current = 0,
        next = 1;

    for i in 1..n {
        yield current;
        current += next;
        current <=> next;
    }
}
```

```
for (i,f) in zip(0..#n, fib(n)) do
    writeln("fib #", i, " is ", f);
```

```
fib #0 is 0
fib #1 is 1
fib #2 is 1
fib #3 is 2
fib #4 is 3
fib #5 is 5
fib #6 is 8
...
```

# Base Language Features, by example

## built-in range types and operators

```
iter fib(n) {
  var current = 0,
      next = 1;

  for i in 1..n {
    yield current;
    current += next;
    current <=> next;
  }
}
```

```
for (i, f) in zip(0..#n, fib(n)) do
  writeln("fib #", i, " is ", f);
```

```
fib #0 is 0
fib #1 is 1
fib #2 is 1
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fib #4 is 3
fib #5 is 5
fib #6 is 8
...
```

# Base Language Features, by example

zippered iteration

```
iter fib(n) {
  var current = 0,
      next = 1;

  for i in 1..n {
    yield current;
    current += next;
    current <=> next;
  }
}
```

```
for (i, f) in zip(0..#n, fib(n)) do
  writeln("fib #", i, " is ", f);
```

```
fib #0 is 0
fib #1 is 1
fib #2 is 1
fib #3 is 2
fib #4 is 3
fib #5 is 5
fib #6 is 8
...
```

# Base Language Features, by example

tuples

```
iter fib(n) {
  var current = 0,
      next = 1;

  for i in 1..n {
    yield current;
    current += next;
    current <=> next;
  }
}
```

```
for (i, f) in zip(0..#n, fib(n)) do
  writeln("fib #", i, " is ", f);
```

```
fib #0 is 0
fib #1 is 1
fib #2 is 1
fib #3 is 2
fib #4 is 3
fib #5 is 5
fib #6 is 8
...
```

# Base Language Features, by example

Static Type Inference for:

- arguments
- return types
- variables

```
iter fib(n) {
  var current = 0,
      next = 1;

  for i in 1..n {
    yield current;
    current += next;
    current <=> next;
  }
}
```

```
for (i, f) in zip(0..#n, fib(n)) do
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# Base Language Features, by example

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iter fib(n) {
  var current = 0,
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  for i in 1..n {
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fib #0 is 0
fib #1 is 1
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fib #5 is 5
fib #6 is 8
...
```

# Task Parallelism, Locality Control, by example

taskParallel.chpl

```
coforall loc in Locales do
  on loc {
    const numTasks = here.maxTaskPar;
    coforall tid in 1..numTasks do
      writef("Hello from task %n of %n "+
            "running on %s\n",
            tid, numTasks, here.name);
    }
  }
```

```
prompt> chpl taskParallel.chpl -o taskParallel
prompt> ./taskParallel --numLocales=2
Hello from task 1 of 2 running on n1033
Hello from task 2 of 2 running on n1032
Hello from task 2 of 2 running on n1033
Hello from task 1 of 2 running on n1032
```

# Task Parallelism, Locality Control, by example

High-Level  
Task Parallelism

taskParallel.chpl

```
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  on loc {
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```

# Task Parallelism, Locality Control, by example

Abstraction of  
System Resources

taskParallel.chpl

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  on loc {
    const numTasks = here.maxTaskPar;
    coforall tid in 1..numTasks do
      writef("Hello from task %n of %n "+
            "running on %s\n",
            tid, numTasks, here.name);
    }
  }
```

Control of Locality/Affinity

```
prompt> chpl taskParallel.chpl -o taskParallel
prompt> ./taskParallel --numLocales=2
Hello from task 1 of 2 running on n1033
Hello from task 2 of 2 running on n1032
Hello from task 2 of 2 running on n1033
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```

# Task Parallelism, Locality Control, by example

Abstraction of  
System Resources

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```
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  on loc {
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# Task Parallelism, Locality Control, by example

High-Level  
Task Parallelism

taskParallel.chpl

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            tid, numTasks, here.name);
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  }
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prompt> chpl taskParallel.chpl -o taskParallel
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# Task Parallelism, Locality Control, by example

taskParallel.chpl

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coforall loc in Locales do
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            "running on %s\n",
            tid, numTasks, here.name);
    }
  }
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Hello from task 1 of 2 running on n1033
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Hello from task 2 of 2 running on n1033
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```

# Task Parallelism, Locality Control, by example

taskParallel.chpl

```
coforall loc in Locales do
  on loc {
    const numTasks = here.maxTaskPar;
    coforall tid in 1..numTasks do
      writef("Hello from task %n of %n "+
            "running on %s\n",
            tid, numTasks, here.name);
    }
  }
```

Data-centric task coordination  
via atomic and F/E variables  
(not seen here)

```
prompt> chpl taskParallel.chpl -o taskParallel
prompt> ./taskParallel --numLocales=2
Hello from task 1 of 2 running on n1033
Hello from task 2 of 2 running on n1032
Hello from task 2 of 2 running on n1033
Hello from task 1 of 2 running on n1032
```



# Parallelism and Locality: Orthogonal in Chapel

- This is a **parallel**, but local program:

```
coforall i in 1..msgs do
  writeln("Hello from task ", i);
```

- This is a **distributed**, but serial program:

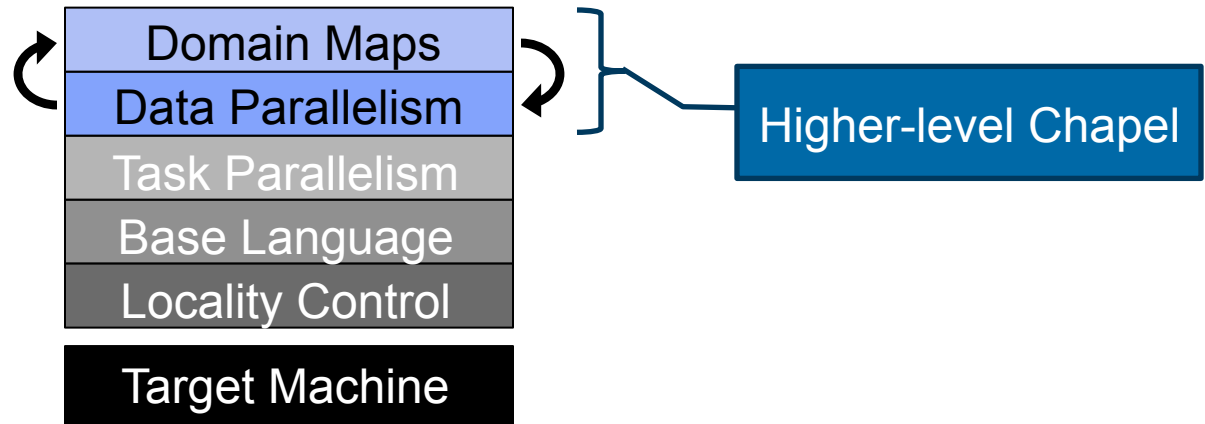
```
writeln("Hello from locale 0!");
on Locales[1] do writeln("Hello from locale 1!");
on Locales[2] do writeln("Hello from locale 2!");
```

- This is a **distributed parallel** program:

```
coforall i in 1..msgs do
  on Locales[i%numLocales] do
    writeln("Hello from task ", i,
           " running on locale ", here.id);
```

# Higher-Level Features

*Chapel language concepts*



# Chapel by Example: Data Parallelism

dataParallel.chpl

```
use CyclicDist;
config const n = 1000;
var D = {1..n, 1..n};

var A: [D] real;
forall (i,j) in D do
  A[i,j] = i + (j - 0.5)/n;
writeln(A);
```

```
prompt> chpl dataParallel.chpl -o dataParallel
prompt> ./dataParallel --n=5
1.1 1.3 1.5 1.7 1.9
2.1 2.3 2.5 2.7 2.9
3.1 3.3 3.5 3.7 3.9
4.1 4.3 4.5 4.7 4.9
5.1 5.3 5.5 5.7 5.9
```

# Chapel by Example: Data Parallelism

Domains (Index Sets)

dataParallel.chpl

```
use CyclicDist;
config const n = 1000;
var D = {1..n, 1..n};

var A: [D] real;
forall (i,j) in D do
  A[i,j] = i + (j - 0.5)/n;
writeln(A);
```

```
prompt> chpl dataParallel.chpl -o dataParallel
prompt> ./dataParallel --n=5
1.1 1.3 1.5 1.7 1.9
2.1 2.3 2.5 2.7 2.9
3.1 3.3 3.5 3.7 3.9
4.1 4.3 4.5 4.7 4.9
5.1 5.3 5.5 5.7 5.9
```

# Chapel by Example: Data Parallelism

## Arrays

dataParallel.chpl

```
use CyclicDist;
config const n = 1000;
var D = {1..n, 1..n};

var A: [D] real;
forall (i,j) in D do
  A[i,j] = i + (j - 0.5)/n;
writeln(A);
```

```
prompt> chpl dataParallel.chpl -o dataParallel
prompt> ./dataParallel --n=5
1.1 1.3 1.5 1.7 1.9
2.1 2.3 2.5 2.7 2.9
3.1 3.3 3.5 3.7 3.9
4.1 4.3 4.5 4.7 4.9
5.1 5.3 5.5 5.7 5.9
```



# Chapel by Example: Data Parallelism

## Data-Parallel Forall Loops

dataParallel.chpl

```
use CyclicDist;
config const n = 1000;
var D = {1..n, 1..n};

var A: [D] real;
forall (i,j) in D do
  A[i,j] = i + (j - 0.5)/n;
writeln(A);
```

```
prompt> chpl dataParallel.chpl -o dataParallel
prompt> ./dataParallel --n=5
1.1 1.3 1.5 1.7 1.9
2.1 2.3 2.5 2.7 2.9
3.1 3.3 3.5 3.7 3.9
4.1 4.3 4.5 4.7 4.9
5.1 5.3 5.5 5.7 5.9
```

# Chapel by Example: Data Parallelism

Domain Maps  
(Map Data Parallelism to the System)

dataParallel.chpl

```
use CyclicDist;
config const n = 1000;
var D = {1..n, 1..n}
      dmapped Cyclic(startIdx = (1,1));
var A: [D] real;
forall (i,j) in D do
  A[i,j] = i + (j - 0.5)/n;
writeln(A);
```

```
prompt> chpl dataParallel.chpl -o dataParallel
prompt> ./dataParallel --n=5 --numLocales=4
1.1 1.3 1.5 1.7 1.9
2.1 2.3 2.5 2.7 2.9
3.1 3.3 3.5 3.7 3.9
4.1 4.3 4.5 4.7 4.9
5.1 5.3 5.5 5.7 5.9
```

# Chapel by Example: Data Parallelism

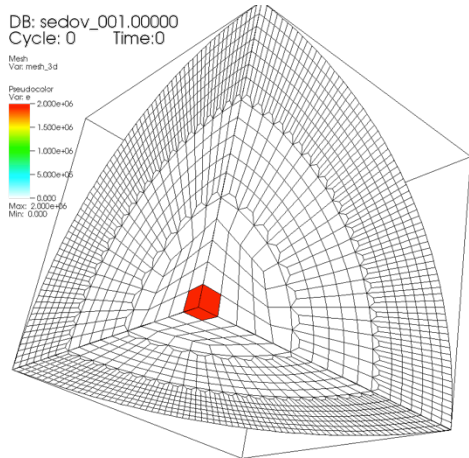
dataParallel.chpl

```
use CyclicDist;
config const n = 1000;
var D = {1..n, 1..n}
        dmapped Cyclic(startIdx = (1,1));
var A: [D] real;
forall (i,j) in D do
    A[i,j] = i + (j - 0.5)/n;
writeln(A);
```

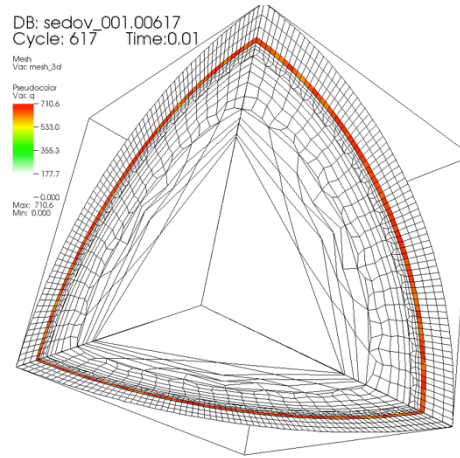
```
prompt> chpl dataParallel.chpl -o dataParallel
prompt> ./dataParallel --n=5 --numLocales=4
1.1 1.3 1.5 1.7 1.9
2.1 2.3 2.5 2.7 2.9
3.1 3.3 3.5 3.7 3.9
4.1 4.3 4.5 4.7 4.9
5.1 5.3 5.5 5.7 5.9
```

# LULESH: a DOE Proxy Application

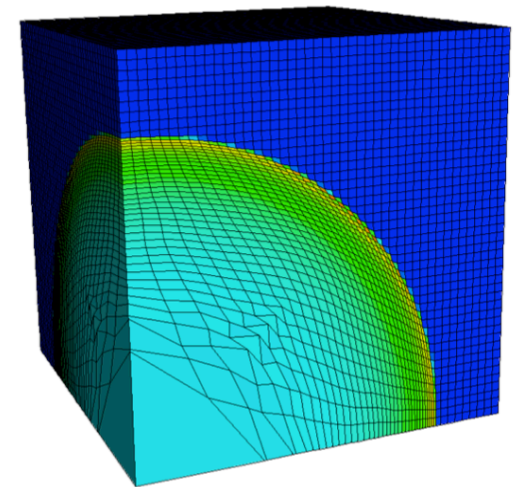
**Goal:** Solve one octant of the spherical Sedov problem (blast wave) using Lagrangian hydrodynamics for a single material



user: keasler  
Thu Apr 12 11:56:04 2012

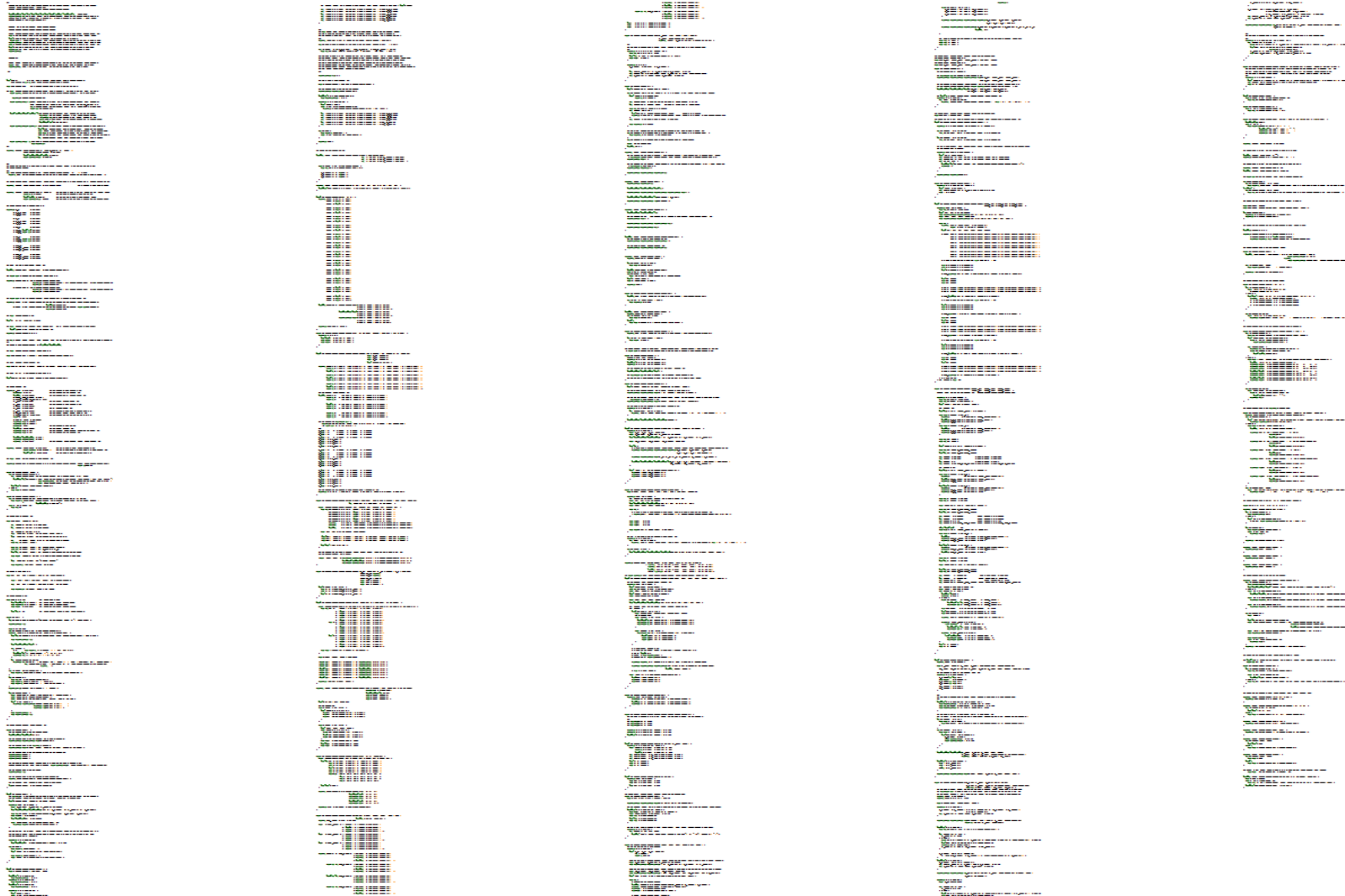
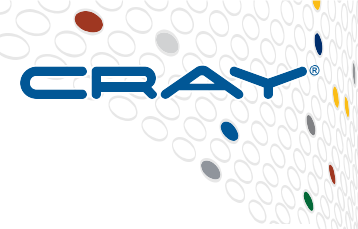


user: keasler  
Thu Apr 12 11:57:44 2012



pictures courtesy of Rob Neely, Bert Still, Jeff Keasler, LLNL

# LULESH in Chapel



# LULESH in Chapel

**1288 lines of source code**

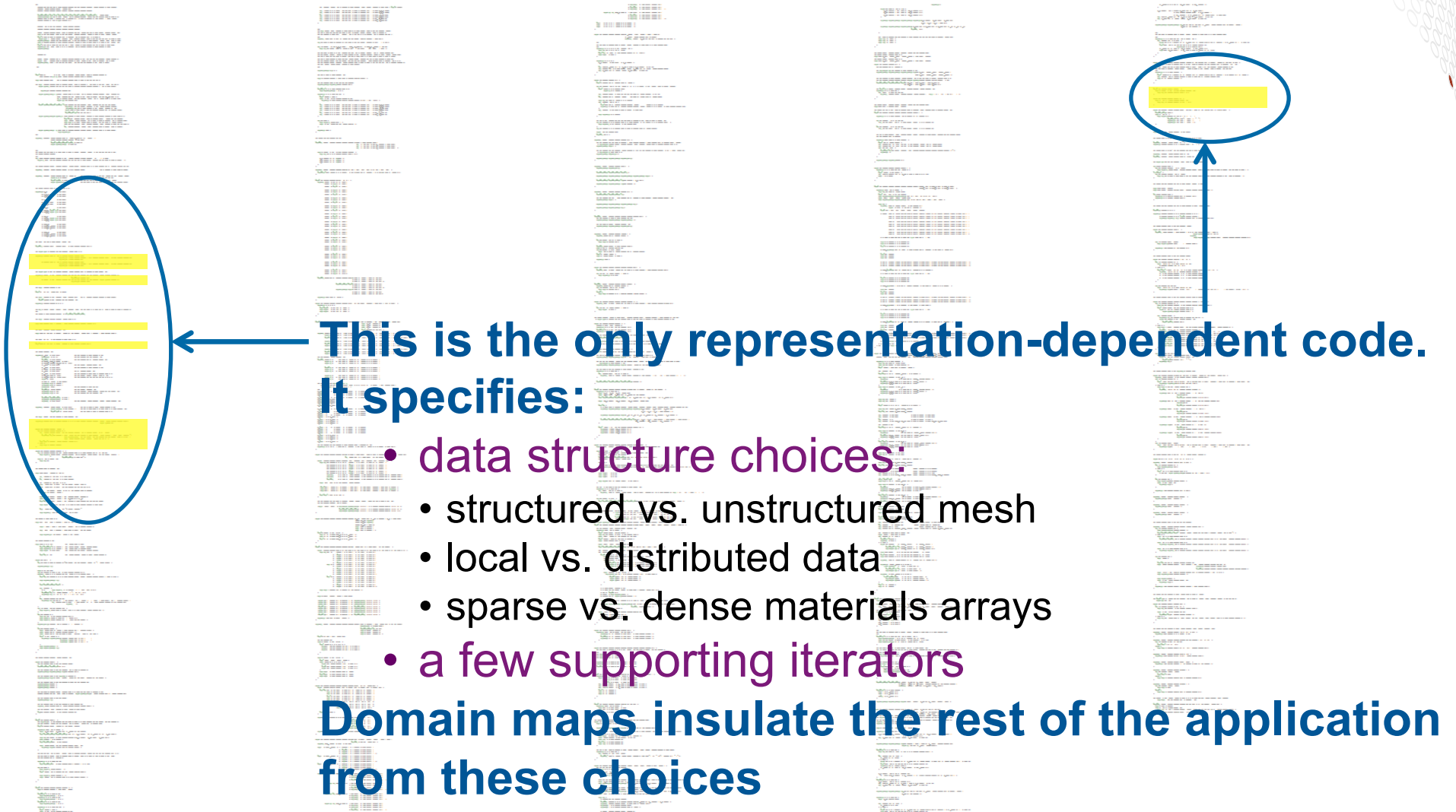
plus 266 lines of comments

487 blank lines

**(the corresponding C+MPI+OpenMP version is nearly 4x bigger)**

This can be found in the Chapel release in `examples/benchmarks/lulesh/`

# LULESH in Chapel



**This is the only representation-dependent code. It specifies:**

- data structure choices:
  - structured vs. unstructured mesh
  - local vs. distributed data
  - sparse vs. dense materials arrays
- a few supporting iterators

**Domain maps insulate the rest of the application from these choices**

# Chapel Characterizations







# Chapel is Extensible

**Advanced users can create their own...**

- ...array layouts and distributions (domain maps)...
- ...scheduling policies for forall loops...
- ...architectural models and mappings...

**...as Chapel code, without modifying the compiler.**

**Why?** To make the language future-proof.

**This is our main research challenge:** How to create a language that does not lock these policies into its definition while obtaining competitive performance?



# Chapel is a Work-in-Progress

- **Currently being picked up by early adopters**
  - Users who try it typically like what they see
  - Last release got 1400+ downloads over six months
- **Most features are functional and working well**
  - some areas need further attention: object-oriented features, strings
- **Performance is improving, but not yet optimal**
  - shared memory performance is typically competitive with C+OpenMP
  - distributed memory performance can be hit-or-miss
- **We are actively working to address these lacks**



# Chapel is Portable

- **Chapel's design is hardware-independent**
  - **The current release requires:**
    - a C/C++ compiler
    - a \*NIX environment (Linux, OS X, BSD, Cygwin, ...)
    - POSIX threads
    - (for distributed execution): support for RDMA, MPI, or UDP
  - **Chapel can run on...**
    - ...laptops and workstations
    - ...commodity clusters
    - ...the cloud
    - ...HPC systems from Cray and other vendors
    - ...modern processors like Intel Xeon Phi, GPUs\*, etc.
- \* = academic work only; not yet supported in the official release



# Chapel is Open-Source

- **Chapel's development is hosted at GitHub**
  - <https://github.com/chapel-lang>
- **Chapel is licensed as Apache v2.0 software**
- **Instructions for download + install are online**
  - see <http://chapel.cray.com/download.html>



# Chapel: For More Information



# Chapel Websites

**Project page:** <http://chapel.cray.com>

- overview, papers, presentations, language spec, ...

**GitHub:** <https://github.com/chapel-lang>

- download Chapel; browse source repository; contribute code

**Facebook:** <https://www.facebook.com/ChapelLanguage>

**Twitter:** <https://twitter.com/ChapelLanguage>



The image shows a screenshot of the Facebook page for the Chapel Language. The page header includes the Facebook logo and a login section with fields for "Email or Phone" and "Password", along with a "Log In" button and a "Keep me logged in" checkbox. Below the header, the page content is divided into several sections. On the left, there are "Chapel highlights" which include links to "taskParallel.chpl" and "dataParallel.chpl". The main content area features a post titled "Chapel Programming Language is on Facebook." with a call to action to "Sign Up" or "Log In". Below this, there is a code snippet for a Chapel program that demonstrates task parallelism. The right sidebar shows the page's statistics: 4 tweets, 1 following, and 19 followers. At the bottom, there are tabs for "Timeline", "About", "Photos", "Likes", and "Videos".

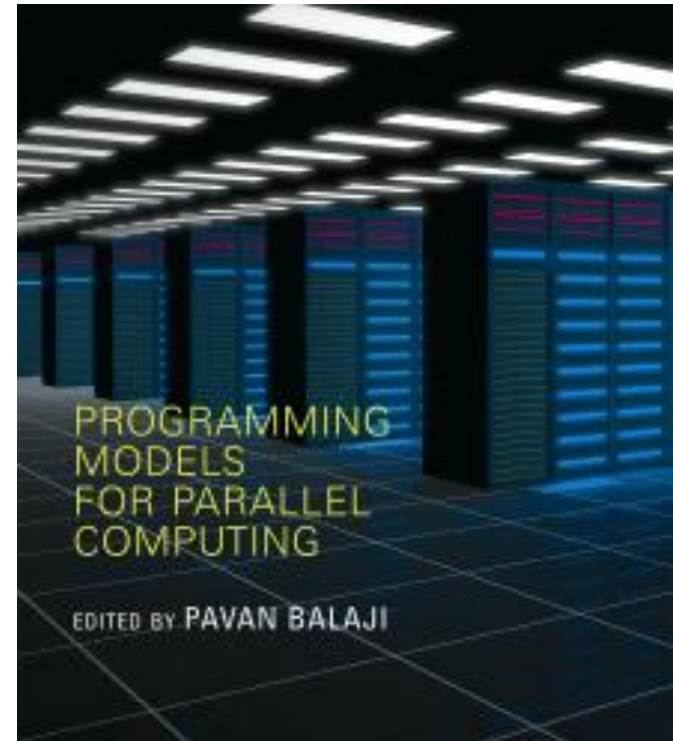


The image shows a screenshot of the Twitter profile for the Chapel Language. The profile header includes the Twitter logo, the name "Chapel Language", and the handle "@ChapelLanguage". Below the header, there is a profile picture of the Chapel logo. The bio states: "Chapel is a productive parallel programming language designed for large-scale computing whose development is being led by @cray\_inc". The website link is "chapel.cray.com". The statistics show 4 tweets, 1 following, and 19 followers. The "Tweets" tab is selected, showing a tweet from March 8th that mentions a switch to jemalloc and a link to a performance benchmark. Below the tweet, there is a line graph titled "Binary Trees Shootout Benchmark (n=20)" showing performance over time for different configurations.

# Suggested Reading

Chapel chapter from [Programming Models for Parallel Computing](#)

- a detailed overview of Chapel's history, motivating themes, features
- edited by Pavan Balaji, published by MIT Press
- an early draft is available online, entitled [A Brief Overview of Chapel](#)



Other Chapel papers/publications available at <http://chapel.cray.com/papers.html>



# Chapel Blog Articles

**[Chapel: Productive Parallel Programming](#)**, [Cray Blog](#), May 2013.

- *a short-and-sweet introduction to Chapel*

**[Six Ways to Say “Hello” in Chapel](#)** (parts [1](#), [2](#), [3](#)), [Cray Blog](#), Sep-Oct 2015.

- *a series of articles illustrating the basics of parallelism and locality in Chapel*

**[Why Chapel?](#)** (parts [1](#), [2](#), [3](#)), [Cray Blog](#), Jun-Oct 2014.

- *a series of articles answering common questions about why we are pursuing Chapel in spite of the inherent challenges*

**[\[Ten\] Myths About Scalable Programming Languages](#)**, [IEEE TCSC Blog](#) ([index available on chapel.cray.com “blog articles” page](#)), Apr-Nov 2012.

- *a series of technical opinion pieces designed to argue against standard reasons given for not developing high-level parallel languages*





# Chapel Mailing Aliases

## low-traffic (read-only):

`chapel-announce@lists.sourceforge.net`: announcements about Chapel

## community lists:

`chapel-users@lists.sourceforge.net`: user-oriented discussion list

`chapel-developers@lists.sourceforge.net`: developer discussions

`chapel-education@lists.sourceforge.net`: educator discussions

`chapel-bugs@lists.sourceforge.net`: public bug forum

## contact the Cray team:

`chapel_info@cray.com`: contact the team at Cray

`chapel_bugs@cray.com`: for reporting non-public bugs

## Subscribe at SourceForge: <http://sourceforge.net/p/chapel/mailman/>

- (also serves as an alternate release download site to GitHub)



# Get Involved!

## Attend CHI UW 2016 at IPDPS (Chicago, May 27-28)

- 3<sup>rd</sup> annual Chapel Implementers and Users Workshop
- May 27<sup>th</sup>: mini-conference day
  - keynote: Nikhil Padmanabhan, Professor of Astrophysics, Yale Univ.
  - 4 research paper talks, 10 short talks, community discussion
- May 28<sup>th</sup>: code camp day

## Send us your students!

- as Google Summer of Coders, interns, full-time employees

## Propose a research collaboration

- join the growing Chapel community!



# Questions?



---

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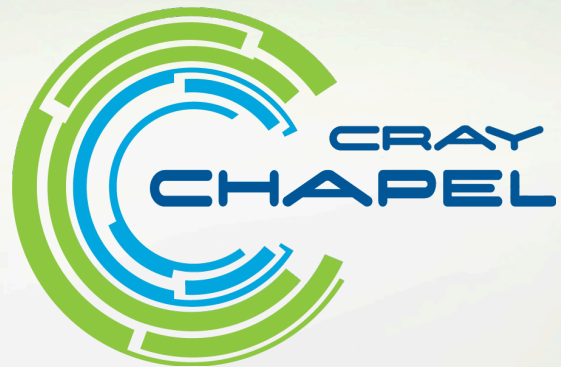
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