A Language Designer's Perspective on Benchmarking Suites and Competitions

Brad Chamberlain Chapel Team, Cray Inc. June 2, 2017



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My Background

Computer Science & Engineering

Education:

- Earned Ph.D. from University of Washington CSE in 2001
- Remain associated with UW CSE as an Affiliate Professor

Industry R&D:

Currently a Principal Engineer at Cray Inc.

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worked on the ZPL data-parallel array language

• Technical lead and founding member of the Chapel language project



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What is Chapel?

Chapel: A productive parallel programming language

- portable
- open-source
- a collaborative effort

Goals:

• Support general parallel programming

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• Make parallel programming at scale far more productive





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Motivation for Chapel

Q: Can a single language be...

...as programmable as Python?

- ...as fast as Fortran?
- ...as portable as C?
- ...as scalable as MPI?
- ...as generic and meta- as C++? (but using simpler notation?)
- ...as fun as <your favorite language here>?

A: We believe so.

Q: So why don't we have such languages already?

A: Due to a lack of...

- ...long-term efforts
- ...resources
- ...community will
- ...developer/user co-design
- ...patience

Chapel is our attempt to change this



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A few terminology notes for this talk...

Benchmark = benchmarks, kernels, proxy apps, mini-apps, ...

• I don't want to get caught up in that terminological debate

Language = any parallel programming model

• whether a true language, an extension, a library, a pragma notation, ...



"So you're designing an HPC language... how?

• Do something modest?

- challenging to create a sea change
 - likely to either result in hybrid programming models (e.g., MPI+X+Y)
 - or to not present an enticing cost::benefit ratio for switching (e.g., UPC?)

• Do something big?

• potential for greater impact, but almost certain to take more time

• closed-source or open-source?

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- if closed, how to get co-design feedback early and often?
- if open, how to keep audience's attention during development?

• Chapel took the "go big (in the open) or go home" route

• currently suffers from "I knew you as an awkward kid" syndrome





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Chapel Headlines: Which were you aware of?

- Chapel is open-source and freely available
- Chapel is portable (recent adds: AWS EC2, Docker, Windows 10, ...)
- Chapel has 14 full-time employees working on it at Cray
 - and many other collaborators/contributors in the community
- Chapel performance can now compete with, or beat, MPI and SHMEM
- Chapel has closed all major known compiler-introduced memory leaks
- Chapel now supports MPI+X execution
- Chapel supports unified access to MCDRAM on Intel Xeon Phi ("KNL")
- Chapel has nearly 200 webpages of modern, online documentation
- Chapel has a rich, growing library (FFTW, BLAS, LAPACK, BigInt, ...)
- CHIUW, Chapel's 4th annual implementer and user workshop is today



EMBRACE's theme and languages like Chapel

Getting Chapel's message out is clearly our challenge...

...but benchmarks play a big role in our ability to do so



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Chapel Headlines (directly related to benchmarks)

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Benchmarks permit us (and users) to evaluate our progress

- relative to the status quo
- relative to other competing technologies

If you care about language innovation and adoption, you should care about benchmarks

And in addition, arenas for benchmark comparisons



What do I mean by an "arena"?

- Essentially, a place for benchmark comparisons
 - cross-language, cross-implementation, cross-architecture
- Think of the top-500 as a performance-centric arena
 - how can we expand this notion to include productivity, other concerns?
- I'll build on this definition as we go...



Outline

✓ Context

- ✓ Who I am
- ✓ What Chapel is
- ✓ Why I'm here

Survey of benchmark suites with which I have experience

- NPB, HPCC, DOE proxy apps, CLBG, PRK
 - What they are
 - What I've appreciated about them
 - Where they could be improved

• **Summary:** If I had resources to throw at benchmark suites...





Disclaimers

All of the following characterizations are my personal opinions—yours will likely differ.

Also, my own opinions may be based on incomplete / incorrect information (for which I apologize).



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The NAS Parallel Benchmark Suite (NPB)

(circa mid-to-late 1990's)



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NPB: What it is

8 CFD-oriented benchmarks

- paper-and-pencil descriptions
- MPI, OpenMP implementations
 - (and others as well...)

• Capture common HPC patterns

- pleasingly parallel computations
- data transpose
- sparse mat-vect multiplication
- stencils on hierarchical grids
- bucket-exchange communication

• ...

ASA	NASA Adv	anced Super	computing D	ivision
НОМЕ	ABOUT NAS	PROJECTS	PUBLICATIONS	SUPERCOMPUTI

→NAS Parallel Benchmarks

The NAS Parallel Benchmarks (NPB) are a small set of programs designed to help evaluate the pesupercomputers. The benchmarks are derived from computational fluid dynamics (CFD) applicati kernels and three pseudo-applications in the original "pencil-and-paper" specification (NPB 1). T been extended to include new benchmarks for unstructured adaptive mesh, parallel I/O, multi-z computational grids. Problem sizes in NPB are predefined and indicated as different classes. Ref NPB are available in commonly-used programming models like MPI and OpenMP (NPB 2 and NPB

Benchmark Specifications

The original eight benchmarks specified in NPB 1 mimic the computation and data movement in

- five kernels
 - IS Integer Sort, random memory access
 - EP Embarrassingly Parallel
 - CG Conjugate Gradient, irregular memory access and communication
 - MG Multi-Grid on a sequence of meshes, long- and short-distance communication,
 - FT discrete 3D fast Fourier Transform, all-to-all communication
- three pseudo applications
 - BT Block Tri-diagonal solver
 - SP Scalar Penta-diagonal solver
 - LU Lower-Upper Gauss-Seidel solver

Multi-zone versions of NPB (NPB-MZ) are designed to exploit multiple levels of parallelism in apprefectiveness of multi-level and hybrid parallelization paradigms and tools. There are three type derived from single-zone pseudo applications of NPB:



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NPB: What it did well

• Early example of what an HPC benchmark suite should be

- Well-designed and implemented
- Reasonably well-documented
- The basis for many evaluations of languages, systems, compilers



NPB: What it did well

• Helped me graduate:

- supported comparison between ZPL and MPI for interesting patterns
- sufficiently approachable for a graduate student to be successful with



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Rating Benchmark Suites (on a 7-point scale)

- Would HPC Application Developers care about this?
 - **key:** 1 = no; 4 = eh...; 7 = yes!
- Does a (clear) paper and pencil description exist?
 - **key:** 1 = no or completely unclear; 7 = yes, and it's crystal clear
 - Ideally, a paper and pencil description should not assume the reader can translate from math equations into HPC code
 - rather, it should talk in terms of data structures and access patterns
- Does the suite include a fast reference version?
- Does the suite include a clear reference version?
 - **key:** 1 = no, or it's not; 7 = yes and it is



Rating Benchmark Suites (on a 7-point scale)

• Would HPC Application Developers care about this?

- **key:** 1 = no; 4 = eh...; 7 = yes!
- NPB: 6-7 when written, 5-6 now?

• Does a (clear) paper and pencil description exist?

- **key:** 1 = no or completely unclear; 7 = yes, and it's crystal clear
 - Ideally, a paper and pencil description should not assume the reader can translate from math equations into HPC code
 - rather, it should talk in terms of data structures and access patterns
- NPB: 3 (too many equations, not enough data structures / CS)
- Does the suite include a fast reference version?
 - NPB: 7
- Does the suite include a clear reference version?
 - **key:** 1 = no, or it's not; 7 = yes and it is
 - NPB: 3 (it's not terrible, but also not particularly instructive)





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NPB: Where it fell short

- No established competition for comparing performance
- No prescribed basis for comparing elegance / productivity
 - neither is a big surprise given its timing and HPC's performance focus





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Other things one might want to rate...

Size of codes? (effort to port to new languages)

• Arbitrarily scalable input sets?

• Self-verification of result?

• Was it designed more to measure communication (1) or computation (7)?



Other things one might want to rate...

- Size of codes? (effort to port to new languages)
 NPB: 5-6
- Arbitrarily scalable input sets?

 $C \cap M P \cup T F$

- NPB: 2
- Self-verification of result?
 - NPB: 7
- Was it designed more to measure communication (1) or computation (7)?
 - NPB: 5

(but I'm not as interested in these, personally, at least today)



The HPC Challenge Competition (HPCC)



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HPCC: What it is

 A benchmark suite and competition kicked off towards the start of the HPCS program

- class 1: perf only (boring!)
- class 2: productivity
 - 50% performance
 - 50% elegance, judged by panel
- 4 core computations:
 - Stream Triad (memory, EP)
 - Random Access (GUPS)
 - FFT (data transpose)
 - HPL (block-cyclic linear algebra)
- over time, entrants could submit their own computations of interest as well...

	HPCCHALLENCE			
	HPCCHALLENGE			
le	HPC Challenge Awards Competition at SC16			
S				
s	The HPC Challenge committee is pleased to announce the annual <u>HPC Challenge Awards</u> Competition that will take			
imittee ners	prace at SC16 on November 16, Tuesday, 12, Ispin 11 spin (roum 155-C). The goal of the competition is to focus the HPC community's attention on developing a broad set of HPC hardware and HPC software capabilities that are processes to productive MPC written.			
rds	necessary to productively use HPC systems.			
	The core of the HPC Challenge Award Competition is the HPC Challenge benchmark suite developed at the			
	University of Tennessee under the DAHPA HPCS program with contributions from a wide range of organizations from around the world (see <u>http://icl.cs.utk.edu/hpcc/</u>).			
	The Competition focuses on four of the most challenging benchmarks in the suite:			
	1. Global HPL			
	2. Global RandomAccess			
	3. EF STREAM (Triad) per system 4. Global FFT			
	There are two classes of awards.			
	Class 1: Best Performance (4 awards)			
	The figure of merit is the best performance on a base or optimized run submitted to the HPC Challenge website. The			
	particular tests that are judged are: Global HPL, Global RandomAccess, EP STREAM (Triad) per system and Global FFT.			
	Class 2: Most Productivity (at least 1 award)			

The most "elegant" implementation of at least four and at most five computationally intensive kernels. At least 3 test of the Class 1 have to be included (choose from Global HPL, Global RandomAccess, EP STREAM Triad per syster



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HPCC: What it did well

- Established an annual competition for benchmarking
- Focused attention on elegance in addition to performance



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HPCC: Numerical Scoring

- Would HPC Application Developers care about this?
 - HPCC: 4 (comm idioms yes, computations, less so)
- Does a (clear) paper and pencil description exist?
 - HPCC: 5 (some—stream, ra—were clearer than others—hpl)
- Does the suite include a fast reference version?
 HPCC: 7
- Does the suite include a clear reference version?
 - HPCC: 2 (monolithic, difficult to detangle code; some parts inscrutable)
- Forum for comparison?
 - HPCC: 7
- Framework for evaluating productivity?
 - HPCC 7



HPCC: Where it fell short

• Many judges seemed to not spend much time on elegance

- in practice, might catch glimpses of code in 5-minute presentations
 - or not...
 - even when you did, 5-minutes is not enough time to make that call well
- admittedly, SC is a busy time of year...

• In early years, awarded separate perf and elegance awards

disregarded the tension between those concerns

• Difficult for public to process results after the fact

- code was not made available in a standard way
- Once arbitrary codes added, couldn't make comparisons
- Lack of continuity from year to year...



What Trend Do these Awards Suggest?

2006: Cilk wins "Best overall productivity"

Chapel and X10 take honorable mentions

2007: X10 and Python/Star-P win "most productive" awards

2008: Chapel, UPC+X10, Parallel Matlab tie for "most productive"

2009: Chapel wins "most productive"

2010: UPC+X10 win "most productive system"

CAF wins "most productive language"

2011: Chapel wins "most elegant language"

2012: Chapel wins "most elegant language"

2013: XcalableMP wins class 2

2014: PCJ wins "most elegant"


Ratings for Suites Supporting Comparisons

- Is the approach prescribed / constrained (7) or not (1)?
 - Why? Want to evaluate technologies over algorithmic cleverness
- Is the competition open to anyone who wants to enter?
- Does the competition maintain continuity?
 - Imagine if the top-500 required everyone to re-run every six months...
- Does the competition use apples-to-apples comparisons?
- Can community members surf the results conveniently?
 - In order to draw their own conclusions, make their own visualizations
- Does the suite trivially support running it yourself?
 - In order to reproduce results or obtain than on different systems







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Comparison Ratings for HPCC

- Is the approach prescribed / constrained (7) or not (1)?
 HPCC: 3
- Is the competition open to anyone who wants to enter?
 HPCC: 7
- Does the competition maintain continuity?
 - HPCC: 1
- Does the competition use apples-to-apples comparisons?
 HPCC: 2
- Can community members surf the results conveniently?
 HPCC: 2
- Does the suite trivially support running it yourself?
 - HPCC: 1



Thoughts on improving the HPCC competition

- Have entries carry over from year-to-year like top-500
 - Or, run competition continually in real-time like the CLBG
- Have judges devote time offline to evaluating elegance
- Re-unify set of benchmarks to study
 - Perhaps introduce a new benchmark each year, retiring an old one?
- Maintain submitted codes and results in a unified manner



DOE Proxy Applications (DOEPRX)



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DOE Proxy Apps: What they are

Benchmarks that are...

...large enough and realistic enough that experts value their results ...yet tractable enough that non-experts can tackle them

• Where's the screenshot?

- This is not a well-defined benchmark suite per se
- More a style of benchmark that has been in vogue in recent years
- As a result, no central repository (as far as I'm aware of...)



DOE Proxy Apps: What they do well

• As intended: Create tractable codes that matter



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DOE Proxy Apps: Where they fall short

• They present something of a moving target:

- There are *lots* of them, including *apparent* redundant instances
- Many seem to go through phases of being more or less fashionable
- Each requires a fair amount of effort to port and tune
- **The challenge:** How is a modest-sized team to invest its time?

Aforementioned lack of centralized suite

- Keeping tabs on several / all of them requires lots of effort
- No established forums for comparison







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The Computer Language Benchmarks Game (CLBG)



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CLBG: What it is

• A suite of 13 "toy" benchmarks

- single-node
- serial, vectorizable, or multicore parallel
- exercise key features like...
 - ...memory management
 - ...tasking and synchronization
 - ...arbitrary-precision math
 - ...vectorization
 - ...strings and regular expressions

• Imagine a 3D ragged matrix:

- with 13 benchmarks
 - x ~28 languages
 - x as many impls as are interesting
- each entry contains:
 - source code
 - performance information
 - "code size"

The Computer Language Benchmarks Game

64-bit quad core data set

Will your toy benchmark program be faster if you write it in a different programming language? It depends how you write it!

Which programs are fast?

Which are succinct? Which are efficient?

Ada	<u>C</u> Cha	pel	<u>C#</u>	<u>C++</u>	Dart	-
Erlan	<u>g F#</u>	Fort	ran	Go	Hack	
Haskell	Java	JavaS	Script	<u>Li</u>	.sp	Lua
OCaml	Pascal	Per	<u>1</u>	PHP	Pytho	n
Racket	Ruby	JRuby	Ru	st	Smallt	alk
Swift TypeScript						
{ for researchers } fast-faster-fastest						
stories						



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 - ...vectorization
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• Imagine a 3D ragged matrix:

- with 13 benchmarks
 - Chapel entries have been
 accepted since ~IPDPS 2016
- each entry contains.
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Ada <u>C</u> <u>Chapel</u> <u>C#</u> <u>C++</u>	Dart				
<u>Erlang F# Fortran Go</u>	Hack				
Haskell Java JavaScript L	isp Lua				
OCaml Pascal Perl PHP	Python				
Racket Ruby JRuby Rust	Smalltalk				
Swift TypeScript					
{ for researchers } fast-faster-fastest <pre>stories</pre>					



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CLBG: Fast-faster-fastest graph (Sep 2016)

Site summary: relative performance (sorted by geometric mean)



CLBG: Fast-faster-fastest graph (May 2017)

Site summary: relative performance (sorted by geometric mean)



CLBG: Sorting Results

Can sort results by execution time, code size, memory or CPU use:

The Computer Language Benchmarks Game

chameneos-redux description

program source code, command-line and measurements

×	source	secs	mem	gz	cpu	cpu load
1.0	C gcc #5	0.60	820	2863	2.37	100% 100% 98% 100%
1.2	C++ g++ #5	0.70	3,356	1994	2.65	100% 100% 91% 92%
1.7	Lisp SBCL #3	1.01	55,604	2907	3.93	97% 96% 99% 99%
2.3	Chapel #2	1.39	76,564	1210	5.43	99% 99% 98% 99%
3.3	Rust #2	2.01	56,936	2882	7.81	97% 98% 98% 98%
5.6	C++ g++ #2	3.40	1,880	2016	11.88	100% 51% 100% 100%
6.8	Chapel	4.09	66,584	1199	16.25	100% 100% 100% 100%
8.0	Java #4	4.82	37,132	1607	16.73	98% 98% 54% 99%
8.5	Haskell GHC	5.15	8,596	989	9.26	79% 100% 2% 2%
10	Java	6.13	53,760	1770	8.78	42% 45% 41% 16%
10	Haskell GHC #4	6.34	6,908	989	12.67	99% 100% 2% 1%
11	C# .NET Core	6.59	86,076	1400	22.96	99% 82% 78% 91%
11	Go	6.90	832	1167	24.19	100% 96% 56% 100%
13	<u>Go #2</u>	7.59	1,384	1408	27.65	91% 99% 99% 78%
13	Java #3	7.94	53,232	1267	26.86	54% 96% 98% 94%

The Computer Language Benchmarks Game

chameneos-redux description

program source code, command-line and measurements

×	source	secs	mem	gz	cpu	cpu load
1.0	Erlang	58.90	28,668	734	131.19	62% 60% 51% 53%
1.0	Erlang HiPE	59.39	25,784	734	131.58	60% 56% 56% 54%
1.1	Perl #4	5 min	14,084	785	7 min	40% 40% 29% 28%
1.1	Racket	5 min	132,120	791	5 min	1% 0% 0% 100%
1.1	Racket #2	175.88	116,488	842	175.78	100% 1% 1% 0%
1.2	Python 3 #2	236.84	7,908	866	5 min	24% 48% 27% 45%
1.3	Ruby	90.52	9,396	920	137.53	35% 35% 35% 34%
1.3	Ruby JRuby	48.78	628,968	928	112.15	65% 60% 49% 58%
1.3	Go #5	11.05	832	957	32.48	75% 74% 75% 73%
1.3	Haskell GHC	<u>#4</u> 6.34	6,908	989	12.67	99% 100% 2% 1%
1.3	Haskell GHC	5.15	8,596	989	9.26	79% 100% 2% 2%
1.6	OCaml #3		/	_		32% 38% 37% 39%
1.6	Go	gz == (gz == code size metric			
1.6	Chapel	strip comments and extra				0% 100% 100% 100%
1.6	Chapel #2	whitespace, then gzip				99% 99% 98% 99%



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CLBG: Comparing Pairs of Languages

Can also compare languages pair-wise (performance only):

The Computer Language Benchmarks Game Chapel programs versus Go all other Chapel programs & measurements by benchmark task performance regex-redux cpu load source secs mem gz cpu Chapel **10.02** 1,022,052 477 19.68 99% 72% 14% 12% 29.51 352,804 798 61.51 77% 49% 43% 40% Go binary-trees source secs mem cpu cpu load gz 100% 58% 78% 75% 14.32 324,660 484 44.15 Chapel 34.77 269,068 654 132.04 95% 97% 95% 95% Go fannkuch-redux source secs mem gz cpu cpu load

But happily, all the data is open source!

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46,056

Chapel 11.38

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45.18 100% 99% 99% 100%

Chapel entries: normalized perf & size (Apr 2017)



Chapel vs. 9 other languages



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Cross-Language Summary



Cross-Language Summary (no Python)



CLBG: Website

Can also browse program source code (but this requires actual thought):

```
proc main() {
                                                                            void get affinity(int* is smp, cpu set t* affinity1, cpu set t* affinity2)
  printColorEquations();
                                                                            {
                                                                                cpu set t
                                                                                                            active cpus;
  const group1 = [i in 1..popSize1] new Chameneos(i, ((i-1)%3):Color);
                                                                                FILE*
                                                                                                            f;
  const group2 = [i in 1..popSize2] new Chameneos(i, colors10[i]);
                                                                                char
                                                                                                            buf [2048];
                                                                                char const*
                                                                                                            pos;
  cobegin {
                                                                                                            cpu idx;
                                                                                int
   holdMeetings(group1, n);
                                                                                int
                                                                                                            physical id;
   holdMeetings(group2, n);
                                                                                int
                                                                                                            core id;
  }
                                                                                int
                                                                                                            cpu cores;
                                                                                int
                                                                                                            apic id;
  print(group1);
                                                                                size_t
                                                                                                            cpu count;
  print(group2);
                                                                                size t
                                                                                                            i;
  for c in group1 do delete c;
                                                                                char const*
                                                                                                                               = "processor";
                                                                                                            processor_str
  for c in group2 do delete c;
                                                                                size t
                                                                                                            processor str len
                                                                                                                               = strlen(processor str);
}
                                                                                char const*
                                                                                                            physical id str
                                                                                                                               = "physical id";
                                                                                                            physical_id_str_len = strlen(physical_id_str);
                                                                                size t
                                                                                char const*
                                                                                                            core id str
                                                                                                                               = "core id";
11
                                                                                                            core id str len
                                                                                                                               = strlen(core_id_str);
                                                                                size t
// Print the results of getNewColor() for all color pairs.
                                                                                char const*
                                                                                                                                = "cpu cores";
                                                                                                            cpu cores str
11
                                                                                size t
                                                                                                            cpu cores str len
                                                                                                                               = strlen(cpu cores str);
proc printColorEquations() {
  for c1 in Color do
                                                                                CPU ZERO(&active cpus);
    for c2 in Color do
                                                                                sched getaffinity(0, sizeof(active_cpus), &active_cpus);
      writeln(c1, " + ", c2, " -> ", getNewColor(c1, c2));
                                                                                cpu count = 0;
 writeln();
                                                                                for (i = 0; i != CPU SETSIZE; i += 1)
}
                                                                                {
                                                                                    if (CPU ISSET(i, &active_cpus))
11
                                                                                        cpu count += 1;
// Hold meetings among the population by creating a shared meeting
// place, and then creating per-chameneos tasks to have meetings.
                                                                                }
11
proc holdMeetings(population, numMeetings) {
                                                                                if (cpu count == 1)
  const place = new MeetingPlace(numMeetings);
                                                                                {
                                                                                    is smp[0] = 0;
  coforall c in population do
                                        // create a task per chameneos
                                                                                    return;
   c.haveMeetings(place, population);
                                                                                }
  delete place;
                                                                                is\_smp[0] = 1;
}
                                                                                CPU ZERO(affinity1);
    excerpt from 1210 gz Chapel #2 entry
                                                                                     excerpt from 2863 gz C gcc #5 entry
```

```
Ĉ
```

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CLBG: What it does well

- Engages the community, drives interest and chatter
- Incredibly active in terms of steady stream of submissions



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CLBG: Where it falls short (for HPC)

- Single-node only
- Only some overlap with HPC computational idioms



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CLBG: Summary

• HPC would benefit greatly from something like the CLBG

- a good, engaging challenge to encourage innovation
- online, continual, open, surfable

• This would be far from trivial, though...

- what system(s) would be used for the evaluation?
- what benchmarks?
- need a reasonably neutral party to arbitrate questions
 - e.g., "Does doing xyz violate the prescribed approach?"
- level of effort required to keep all the necessary software up-to-date

• • • •

- Yet, doing something would beat doing nothing
 - top-500 and CLBG as examples of this
 - neither is perfect, yet each contributes something of value to the community

If interested in more, see my 4:20pm talk at CHIUW today



The Intel ParRes Kernels (PRK)



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PRK: What it is

A suite of ~12 parallel kernels

- designed to expose perf bottlenecks
- example kernels:
 - ...stencil
 - ...sparse matrix-vector
 - ...particle-in-cell pattern
 - ...wavefront-style computation
 - ...transpose
 - ...dgemm
- serial, parallel, and distrib. versions
- hosted on GitHub
 - ~18 languages represented
 - uses Travis to preserve quality



This is a set of simple programs that can be used to explore the features of a parallel platform. https://groups.google.com/forum/#!for...

🕞 1,651 commit	S	🖗 16 branches	S releases
Branch: master - New pull request			Create new file Upload fil
n jeffhammond committ	ed on GitHub N	Nerge pull request #158 from jeffham	nond/fix-fortran-warnings
AMPI	Removing	g some cleanup code from the end	of AMPI/AMR that is more trou
CHARM++	Fixing mi	nor errors.	
Cxx11	use temp	late magic for stencil	
FG_MPI	use MPI_	UINT64_T with uint64_t data	
FORTRAN	silence G	CC warnings for Fortran	
GRAPPA	Fixing ma	akefile comment about default sha	be for stencils.
JULIA	remove to	emp files [ci skip]	
	Fixing mi	nor errors.	
MPI1	Removing	g some cleanup code at end of MP	1/AMR that is more trouble th
	Fixing ma	akefile comment about default sha	be for stencils.
MPIRMA	Fixing ma	akefile comment about default sha	be for stencils.
MPISHM	Fixing ma	akefile comment about default sha	be for stencils.
OCTAVE	add type	to zeros	
OPENMP	Fixing ma	akefile comment about default sha	be for stencils.
PYTHON	specializ	e star(r=2), rename stencil->grid [i skip]
SERIAL	Fixing ma	akefile comment about default sha	be for stencils.
SHMEM	Fixing ma	akefile comment about default sha	be for stencils.
UPC	remove e	xplicit -O3 and trailing whitespace	
common	hand-me	rge C++ from idiomatic-c++11	



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PRK: What it does well

• Establishes a set of basis vectors for real applications



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PRK: Where it falls short (at present)

- Not a lot of uptake or interest as of yet
 - Not for lack of interest among its curators

No formal competition or arena

• Yet, framework exists for running codes automatically





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Wrap-up



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In Summary

Scoring existing HPC benchmark suites, each has a distinct approach and set of characteristics...

A Proposal:

- Create a group to curate a CLBG-style arena for the PRK
 - e.g., a DOE lab with access to supercomputer resources
 - or an academic group granted time on DOE resources
- Can we create something as viral and engaging for HPC as the CLBG is for mainstream programmers?



Benchmark Suite Scorecard





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Questions?



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