Arkouda (αρκούδα): Interactive Supercomputing for Data Analytics Made Possible by Chapel

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Outline

- A quick teaser example of Arkouda to engage people.
- Motivation for something like Arkouda
- Why Chapel?
- Hero result "big sort" graph and why it is important to us.

Arkouda Startup

1) In terminal:

> arkouda_server -nl 96

server listening on hostname:port

2) In Jupyter:

4.2.5
psp = tcp://nid00104:5555
connected to tcp://nid00104:5555

Toy Workflow

In [9]: A = ak.randint(0, 10, 10**11)
B = ak.randint(0, 10, 10**11)
C = A * B
hist = ak.histogram(C, 20)
Cmax = C.max()
Cmin = C.min()

executed in 3.96s, finished 13:45:28 2019-09-12

executed in 193ms, finished 13:45:28 2019-09-12





More complex Arkouda example

#!/usr/bin/env python3 # src and dst pdarrays hold the edge list # seeds pdarray with starting vertices/seeds import arkouda as ak def bfs(src,dst,seeds,printLayers=False): # generate rmat graph edge-list as two pdarrays # holds vertices in the current laver of the bfs def gen_rmat_edges(lgNv, Ne_per_v, p, perm=False): Z = ak.unique(seeds) # number of vertices # holds the visited vertices Nv = 2**laNv V = ak.unique(Z) # holds vertices in Z to start with BFS # number of edges # frontiers F = [Z]Ne = Ne per v * Nv **R-MAT** while Z.size != 0: # probabilities if printLayers: a = p Graph b = (1.0 - a)/3.0print("Z.size = ",Z.size," Z = ",Z) fZv = ak.in1d(src,Z) # find src vertex edges c = bW = ak.unique(dst[fZv]) # compress out dst vertices to match and make them unique d = bGenerator Z = ak.setdiff1d(W,V) # subtract out vertices already visited # init edge arrays V = ak.union1d(V,Z) # union current frontier into vertices already visited ii = ak.ones(Ne,dtype=ak.int64) jj = ak.ones(Ne,dtype=ak.int64) F.append(Z) # quantites to use in edge generation loop return (F.V) ab = a+bc_norm = c / (c + d)∏ # src pdarray holding source vertices a norm = a / (a + b) # dst pdarray holding destination vertices # printCComp flag to print the connected components as they are found # generate edges for ib in range(1, lgNv): # edges needs to be symmetric/undirected ii_bit = (ak.randint(0,1,Ne,dtype=ak.float64) > ab) def conn comp(src, dst, printCComp=False, printLayers=False): unvisited = ak.unique(src) jj_bit = (ak.randint(0,1,Ne,dtype=ak.float64) > (c_norm * ii_bit + a_norm * (~ ii_bit))) ii = ii + ((2**(ib-1)) * ii bit) if print(Comp: print("unvisited size = ", unvisited.size, unvisited) jj = jj + ((2**(ib-1)) * jj_bit) components = []Connected # sort all based on ii and jj using coargsort while unvisited.size > 0: # all edges should be sorted based on both vertices of the edge # use lowest numbered vertex as representative vertex Components iv = ak.coargsort((ii,jj)) rep_vertex = unvisited[0] # permute into sorted order # bfs from rep vertex ii = ii[iv] # permute first vertex into sorted order layers, visited = bfs(src,dst,ak.array([rep_vertex]), printLayers) # add verticies in component to list of components jj = jj[iv] # permute second vertex into sorted order # to premute/rename vertices components.append(visited) if perm: # subtract out visited from unvisited vertices # generate permutation for new vertex numbers(names) unvisited = ak.setdiff1d(unvisited.visited) ir = ak.argsort(ak.randint(0,1,Nv,dtype=ak.float64)) if printCComp: print(" visited size = ", visited.size, visited) if print("unvisited size = ", unvisited.size, unvisited) # renumber(rename) vertices ii = ir[ii] # rename first vertex return components ii = ir[ii] # rename second vertex ak.connect(server="localhost", port=5555) # maybe: remove edges which are self-loops??? (ii,jj) = gen_rmat_edges(20, 2, 0.03, perm=True) src = ak.concatenate((ii,jj))# make graph undirected/symmetric # return pair of pdarrays dst = ak.concatenate((jj,ii))# graph needs to undirected for connected components to work return (ii,jj) components = conn_comp(src, dst, printCComp=False, printLayers=False) # find components print("number of components = ",len(components)) print("representative vertices = ",[c[0] for c in components]) ak.shutdown() -:--- connected components.py Top (20,24) (Python) -:--- connected components.py Bot (58,0) (Python)

Why Arkouda?

- Born out of the need to fill some gaps
 - We needed agility at scale.
 - Huge data set exploration and characterization.
- What was needed that didn't exist?
 - Scalability and performance available from Python because Python is the "new bash" for data science.
 - Speed/Ease of development directed by the needs and implemented by a very small team.

Chapel Is Unique

Why Chapel? -- How did Chapel benefit Arkouda development?

- Productivity
 - Parallelism and locality are first-class citizens
 - Multi-resolution parallelism in code high level for most of the code and lower level when you need it for performance
 - Small Development team originally two people
 - Arkouda server = ~18k lines of code
- Performance
 - Single-threaded comparable to NumPy (C/Fortran)
 - Parallel, distributed comparable to C/OpenMP/MPI
- Portability
 - Develop on laptop, run on supercomputer

Arkouda Sort/GroupBy

- ak.GroupBy! Underlies almost all analyses we conduct
- A lexicographical sort underpins the GroupBy
- We currently use a Least Significant Digit Radix Sort algorithm which is data distribution agnostic.
- Our <u>Radix Sort</u> is ~100 lines of Chapel
- Uses Chapel's multi-resolution parallel approach
- Incremental optimization by "lowering" loops along with the creation/addition of aggregation capability
- Great scalability!



Arkouda's vision

Load Terabytes of data... ... into a familiar, interactive UI where standard data science operations execute within the human thought loop and interoperate with optimized libraries.

Arkouda: an HPC shell for data science

- Chapel backend (server)
- Jupyter/Python frontend (client)
- NumPy- and Pandas-like API

A New (Old) Perspective on HPC

Not Just This



But Also This



Thanks!

- Dr. William (Bill) Reus (primary collaborator)
- Arkouda Team
- Chapel Team



• Arkouda on GitHub https://github.com/Bears-R-Us/arkouda