An OFI Communication Layer for the Chapel Runtime

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Portability

● **End users: Problem solved.**
  ● Chapel is one of many options for portable parallel programming
    ● Some are better than others 😊

● **Middleware now bears the responsibility**
  ● Chapel (and other languages and libraries) use internal APIs to manage portability issues
  ● Fewer people need to be experts
  ● But still need to be an expert in a number of vendor options
OpenFabrics Interfaces Working Group (OFIWG) was formed in August 2013, chaired by Intel and Cray

- Open working group and open source development
  - Diverse set of experts from industry, government and academia
- Input collected from HPC middleware developers
- Enable best performance on any vendor hardware

Charter: *Develop an extensible, open source framework and interface aligned with upper-layer protocols and applications needs for high-performance fabric services.*

**Result:** libfabric
Outline

- Brief overview of libfabric
- Chapel ofi communication layer
- Lessons learned
- Status and conclusions
libfabric in a nutshell

Fabric Interfaces

**Control**
- Discovery

**Communication**
- Connection Management
- Address Vectors

**Data Transfer**
- Message
- RMA
- Tagged Message
- Atomics

**Completion**
- Event Queues
- Counters

Framework defines portable interfaces for HPC middleware

Vendors implement *providers* to map these interfaces to their fabric
libfabric in real life

Chapel | Cray PGAS | GASNet/Berkeley UPC | GNU/Clang UPC | Charm++ | HPX

libfabric API

bgq | gni | netdir | psm/psm2 | sockets | usnic | udp | verbs

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The libfabric API

● Control services
  ● Discovery of available providers and services

● Communication services
  ● Connection and address management including *address vectors*

● Data transfer services
  ● One-sided (RMA)
  ● Two-sided (send/recv and tagged send/recv)
  ● Atomic memory operations
  ● Triggered operations
The libfabric API (cont.)

- **Completion services**
  - Completion queues (CQs) and counters for requested operations
  - Upon success…
    - indicates that source buffer can be reused (transmit)
    - returns result of data transfer operations (receive)
  - Upon failure…
    - returns error code
Other libfabric features

● Connected and unconnected endpoint types
● Thread safety options
● Data and control progress models
● Memory registration
● Extensible interface
● …
Unique features of libfabric

- **Dynamic provider selection**
  - Can use more than one provider in a single program

- **Providers are not required to implement the entire API**
  - May choose to omit functionality not available in hardware
  - Client and provider negotiate

- **API is portable, but may still want provider-specific code**
  - Provider-specific extensions

- **All data transfer calls are non-blocking**
  - Must use completion queues or counters (in most cases)
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Chapel’s communication layer

- Compiler’s interface to low level data transfer
  - Initialization, global coordination and tear down
  - Data transfer operations (put and gets)
  - Active message interface (remote on statements)

- Other stuff
  - Progression
  - Interactions with the rest of the runtime
  - Comm layer diagnostics
  - Comm layer callbacks (e.g., for chplvis)
Comm layer design (sort of)

- Each pthread has its own endpoint
- Each endpoint has transmit and receive CQs
- The progress thread manages active messages
Progression

- Chapel progression is about servicing active messages
  - Execute on statement

- Network progression is about resource management
  - Must free up hardware resources consumed by in flight messages

- Comm layer must do both
  - Does not use libfabric auto-progress
  - All about checking CQs
Progress loop (sort of)

- EP
  - tx CQ
  - rx CQ
- EP
  - tx CQ
  - rx CQ
- EP
  - tx CQ
  - rx CQ
- EP
  - tx CQ
  - rx CQ
- AM
  - tx CQ
  - rx CQ

Query tx CQs and restart tasks
Progress loop (sort of)

Query tx CQs and restart tasks

Query rx CQs (for remote progress)

AM tx CQ

AM rx CQ
Progress loop (sort of)

Query tx CQs and restart tasks
Query rx CQs (for remote progress)
Query AM tx CQ
**Progress loop (sort of)**

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- Query tx CQs and restart tasks
- Query rx CQs (for remote progress)
- Query AM tx CQ
- Query AM rx CQ, launch AMs, send acks
**Progress loop (sort of)**

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- Query tx CQs and restart tasks
- Query rx CQs (for remote progress)
- Query AM tx CQ
- Query AM rx CQ, launch AMs, send acks
Active message implementation

● **Two-sided operation (send/recv)**
  ● Initiating locale sends an message to the remote endpoint
  ● Remote locale posts one or more *multi-receive* buffers on the endpoint

● **Active message processing**
  ● Query AM rx CQ
  ● Run or launch on statement body
  ● Ack using address in the active message (put)
  ● Provider returns a special CQ event when the buffer is consumed
Active message example

multirecv buffer

AM rx CQ
Active message example

AM received

multirecv buffer

AM rx CQ

CQ event generated
Active message example

- **AM**
- **EP**

```
multirecv buffer
```

```
AM rx CQ
```
Active message example

AM received

multirecv buffer

AM rx CQ

CQ event generated
Active message example

Run or launch on statement bodies
Active message example

- AM
- EP
- AM
- EP
- AM acks
- multirecv buffer
- AM rx CQ
Active message example

More AMs received

multirecv buffer

AM rx CQ
Active message example

End-of-buffer CQ event generated
Active message example

- AM
- EP
- AM
- EP

Re-post buffer

multirecv buffer

AM rx CQ
Outline

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Lessons learned: libfabric

- Writing portable code is not always easy
  - If feature X is not available, must implement using feature Y
- Start up is still a pain
  - I cheated and used PMI (for now)
- Want to know if an operation is supported in hardware
  - e.g., I’d rather do the atomic with the module code if it’s not supported
- Manual progress as defined is cumbersome
  - Must progress individual completion structures
- Can we utilize the auto progress thread?
  - e.g., small function to be invoked by the internal progress thread
Lessons learned: Chapel

● Make comm layer a dynamic decision
  ● One (or more) fewer compile time constraints

● Refactor strided operations so as to reuse logic
  ● Currently logic is replicated in every comm layer

● Make network atomics part of comm layer interface
  ● Unsupported atomics should be implemented by the module

● Enable use of hardware support for collectives
  ● No way to use triggered operations or other hardware support
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Status

- Basic initialization and teardown in place
- Comm diagnostics and callbacks in place
- External prototypes
  - Put/get
  - Progress loop (partially in place)
  - AM infrastructure (partially in place)
Conclusions

● **OFI libfabric promises portability and performance**
  ● Still might need per-platform tuning (provider constraints, last 10%)
  ● Vendors must adopt it (outlook good)

● **Chapel comm layer should use it 😊**
  ● More complicated in some ways (start up, multiple implementations)
  ● Less complicated in other ways (API designed for middleware)
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For more info

- **OFIWG libfabric:** [https://ofiwg.github.io/libfabric/](https://ofiwg.github.io/libfabric/)
  - General overview, man pages and other documentation

- **ofiwg repo:** [https://github.com/ofiwg/libfabric](https://github.com/ofiwg/libfabric)
  - Main upstream project (releases cut from here)

- **ofi-cray repo:** [https://github.com/ofi-cray/libfabric-cray](https://github.com/ofi-cray/libfabric-cray)
  - Cray XC development and GNI provider-specific wikis